# **Crossing materials scales with LAMMPS**



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# **Collaborators**



**Alexander Stukowski** 

Methods for data analysis and visualization

Invited talk to follow

### Luis Zepeda



MD simulations Data analysis

### **Nicolas Bertin**



Data analysis

### **Tomas Oppelstrup**



CS support Runtime optimization

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		Livermore Computing Grand Challenge Program
		NNSA ATCC Campaign
		DOE INCITE Program
		Jülich Supercomputing Centre



## Grand challenge: predict crystal plasticity from dislocation physics







### **Discrete Dislocation Dynamics**



G. Canova and L. P. Kubin (1991)



## Premise and promise of the DDD method





Huge reduction in DOFs Microstructure  $\rightarrow$  property Physics  $\rightarrow$  crystal plasticity

Two key challenges of DDD

### **Fidelity**

Essential physics of dislocation behavior should not be "lost in translation" (More on this later)

#### Computability

Computationally expensive Still limited to small strains (<10%) Many (solvable but unsolved) problems remain

Large-strain crystal plasticity, dislocation patterns, etc., are still 10-15 years away



# Meanwhile





Multi-scaling is a necessity, not a must

Cross-scale == brute force: large enough to be statistically representative, yet resolving every detail of atomic motion

Coarse-graining always introduces uncertainty Unknown uncertainty is worse than a large uncertainty

By side-stepping coarse-graining inherent in DDD, CDD, etc., uncertainty of direct MD simulations of crystal plasticity reduces to the uncertainty in the interatomic potential

Development of multi-scale methods is (fun but) laborious, the MD method is mature and exceptionally robust





## **Back to good old Molecular Dynamics**

Material dynamics in full glory: every atomic "jiggle and wiggle" (R. Feynman)

MD challenges

Severe limits on length and time scales (this is what DDD was developed to overcome)

Limited accuracy of atom-atom interaction models (shared with DDD)

Enormous amounts of data generated in fully dynamic MD simulations (will come back to this)





# Dislocation Extraction Algorithm (DXA)

# **Direct MD simulations of crystal plasticity**



6M – 2.1B atoms, BCC lattice, 3D periodic Li et al (2003) EAM potential model for Ta Dislocations sourced through multiplication Straining along one of the box axes Constant true rate of straining Constant temperature Relaxation of lateral stress (Poisson effect) Z



MD simulations of such magnitude were previously thought to be unthinkable



# Steady/saturated flow is observed



### Path-independent plastic flow

All straining trajectories converging to the same ultimate straining conditions, lead to the same ultimate strength

dislocation density line geometry network topology

...



# **Kneading the metal**





# DYNAMIC D-ISLOCATIONS Atomic-scale simulations reveal

how crystals flow under stress PAGES 461 & 492

**CELL BIOLOGY** 

THE HUMAN

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#### LETTER

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#### Probing the limits of metal plasticity with molecular dynamics simulations

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atomistic dynamics, which are computationally expensive to lattice and remaining a strong and stiff metal. perform routinely<sup>2</sup>. However, atomistic simulations accurately

Ordinarily, the strength and plasticity properties of a metal are strain-path-independent steady state of plastic flow in which the defined by dislocations-line defects in the crystal lattice whose flow stress and the dislocation density remain constant as long as the motion results in material slippage along lattice planes<sup>1</sup>. Dislocation conditions of straining thereafter remain unchanged. In this distinct dynamics models are usually used as mesoscale proxies for true state, tantalum flows like a viscous fluid while retaining its crystal

The plasticity response of a metal depends critically on the precapture every possible mechanism of material response, resolving sence of absence of dislocations before straining. Shown in Fig. 1

6 101 1.0 True strain, -log(L/L\_)





Figure 2 | Response to compression as a function of strain rate, a, Stress on a logarithmic scale as a function of true strain computed in molecular dynamics simulations of specimen compression at different strain rates (see colourcoded labels) and a temperature of 300 K. b, A snapshot of a simulation taken immediately after yield showing embryonic twins in the simulation performed at a rate of ×50. c, A later snapshot from the same simulation showing twin propagation. d, An even later snapshot in which the twins have grown to span the simulation volume. Colouring of dislocation lines and twin interfaces is the same as in Fig. 1.



Dynamic equation of state (DEOS) defines material response to straining

Stress (GPa)

⇒ NATURE.COM/NATURE

\$10.00US \$12.99CAN

4 3:

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**BEES GET** 

THE BLUES

# **Direct MD simulations of crystal plasticity**

Solving two ages-old conundrums of physical metallurgy



## **INCITE 2018-2019 Project: Crystal plasticity from first principles**



# **INCITE 2018: Origin of 3-stage hardening**





# Summary: nature of 3-stage hardening

Initial orientation	Initial symmetry	Rotation observed	3-stage hardening
001	8-fold	no	no
111	6-fold	no	no
112	2-fold	no	no
102	2-fold, breaks	yes	yes
212	2-fold, holds	yes	yes
213	No symmetry	yes	yes
8,5,13	No symmetry	yes	yes
101	2-fold, breaks	yes	yes

• 3-stage hardening is caused by crystal rotation during straining

• Depending on the initial crystal orientation, straining axis asymptotically rotates to one of three stable "attractor" orientations: 001, 111 or 112.



## MD simulations reveal details not accessible in experiments







## MD simulations reveal details not accessible in experiments

In situ in-bulk microscopv









Allan Cottrell: "Strain hardening is perhaps the most difficult remaining problem in classical physics. Harder than turbulence."

Has been key aspiration of dislocation theory, thousands of papers published.

Direct MD simulations close the debate: it is all about crystal rotation.





# Our most important observation so far

Physics of crystal plasticity scales: the mechanisms appear to remain the same over a vast range of straining rates from quasi-static experiments  $(10^{-5}/s)$  to MD  $(10^4 - 10^9/s)$ .

## Livermore Big Sig simulation (LBB)



LAMMPS on Sequoia

MD simulation with 2<sup>31</sup> = 2,147,483,648 atoms



Massive BG/Q machine at LLNL

Simulated time = 5  $\mu$ s (5·10<sup>-6</sup> seconds)

Simulation size = 10,000 atoms seconds (~100 times greater than any other MD simulation)

Produced 8.10<sup>19</sup> bytes = 80 exabytes of recordable trajectory data

~ 6 times (estimated) Google's worldwide storage capacity



## LBB simulation as a benchmark for DDD

#### Atomistic input:

Elastic constants and dislocation mobility functions match the MD model at P=0 and T=300K

#### Simulation geometry:

Same size and shape of simulation volume as in MD

#### Initial configuration:

Same 32 hexagon-shaped prismatic loops placed in the same positions in the volume

#### Straining conditions:

Same 001 compression under the same straining rate 10<sup>5</sup> 1/s

DDD model maximally matched to the MD model of tantalum



## **DDD vs MD comparison**



#### Strength is under-predicted by factor 3-4

#### **Dislocation density is under-predicted by factor 15-20**





## Fidelity of MD $\rightarrow$ DDD workflow is uncertain

### Too much "lost in translation" ?



### **Challenge to DDD practitioners**

Develop a DDD model to match LBB simulation predictions



# Back to MD: tomorrow is now



#### Future is bright for MD simulations

- In 6 years (on average) the Top500 top machine moves to the bottom
- Sequoia is already only 13<sup>th</sup> fastest
- 1000 machines faster than Sequoia expected in 4 years



# **Tomorrow is now**



It takes ~ 6 years on average for the World's most powerful computer to move to the bottom of top500 list (Today all top 500 > 1 Pflops)

### Cost of computing per Gflop

\$165,000,000,000 in 1963 \$400,000 in 1993 \$0.01 in 2018

Power efficiency: 17 Gflops/Watt



# **Tomorrow is now**

- The world's top machine Summit (ORNL) has 10 Pb of total memory: sufficient for LAMMPS simulations with ~10<sup>13</sup> atoms or 10 x 10 x 10  $\mu^3$ .
- Three major HPC hardware components:

Integral processing speed (growing fastest) Memory (slower growth) Inter-node communication rate (slowest growth)



• Current limit is ~ 1-10  $\mu$ s of simulated MD trajectory per compute day.

Inter-node communication limit

• Methods of accelerated MD may speed up simulations by orders of magnitude.





# **Cross-scale MD simulations**

Sufficiently large to be statistically representative of the simulated model system and yet resolving every tiniest detail of atomic motion.

### **Key ingredients for success**

- 1. Accurate, transferrable and computationally efficient interatomic potentials.
- 2. Increasingly large and long MD simulations.
- 3. Data management: on the fly analyses, reduction, compression, knowledge acquisition.



## **Cross-scale MD simulations**





## Interatomic potentials à la carte

FidelityAbility to accurately reproduce or predict a material property of interest.EfficiencyInverse of computational cost of force evaluations.TransferabilityFidelity of predictions over a wide range of properties and conditions.



Automated on-demand development of interatomic potentials with optimal tradeoff between fidelity, efficiency and transferability



# **Increasingly large MD simulations**

#### HPC capabilities continue to grow unabated

### New efficient algorithms for massively parallel simulations

- Parallel-in-time integrators
- Asynchronous simulators
- Accelerated MD, parallel boost (already in LAMMPS)





# **Simulations data management**

### A major challenge for cross-scale MD simulations

## **Exascale data challenge**

### One day of direct LAMMPS simulation of metal strength on Sequoia produces $4.10^{18}$ bytes = 4000 petabytes = 4 exabytes of MD trajectory data



Comparable to Google's worldwide storage capacity

Data reduction is paramount to extract knowledge



## In situ computational microscopy



- Automated identification and precise indexing of crystal defects: dislocations, twins, grain boundaries, surfaces, point defects, etc.
- Simulation data reduction and analyses
- High-performance visualization tools





Alexander Stukowski Technische Universität Darmstadt





### Material dynamics in arbitrary detail Alex Stukowski







On-the-fly sweep-trace analysis (blur)



Data reduction ratio ~ 10<sup>-5</sup>



Screw dislocation motion



**Dislocation intersection** 



### Stukowski's classic DXA algorithm works in two stages

1. run fix *disloc/orig* in LAMMPS to build tracing mesh (runs in parallel)

2. run *trace\_tool* to trace and stich the dislocation network (runs on single node only)

On a 24 billion atoms simulation disloc/orig takes minutes per snapshot, but trace\_tool postprocessing takes hours and requires a lot of on-node memory.

56 billion atoms simulations in the pipeline, present a challenge to process.

Stukowski is hard at work developing scalable parallel on-the-fly DXA



# **Reduced data is still huge**

Our ongoing 56 billion atoms simulations of Ta are producing dislocation networks containing 12M network nodes and about 20M dislocations in a single frame.

Even after 10<sup>-5</sup> reduction such data is still too much for a human to comprehend.

To engage human vision and to feed intuition this data should be further reduced.

Multi-scale data reduction workflows are needed



# 0.99999 of MD trajectory data is lost forever

### Can we machine learn on exabytes of trajectory data?

Learning itself is more expensive than MD simulation (per frame)

Much of MD trajectory data is redundant

Need near-zero-cost on-the-fly redundancy filtering

Data diversity pre-selection for subsequent ML

Information theory



# **Summary**

Direct (cross-scale) MD simulations of crystal plasticity present an inviting alternative to multi-scaling.

Results of large-scale MD simulations can and should be used to improve fidelity of DDD and other multi-scale methods.

In our simulations so far, we observe that basic mechanisms of crystal plasticity appear to be the same over a vast range of straining rates from quasi-static  $(10^{-5}/s)$  to MD  $(10^4 - 10^9/s)$ .

Key challenge for cross-scale simulations: what to do with increasingly huge streams of MD data?



