

# A Quick Tour of LAMMPS

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Follow along with my slides at:

[http://lammps.sandia.gov/workshops/Aug15/agenda\\_tutorial.html](http://lammps.sandia.gov/workshops/Aug15/agenda_tutorial.html)



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# Resources for learning LAMMPS

All on web site, most in distro tarball:

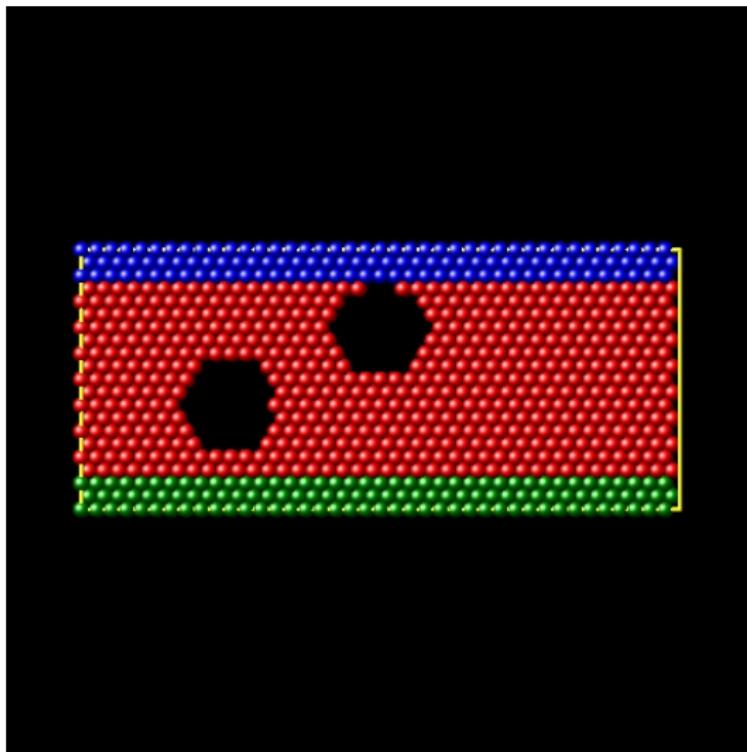
- Web page links: Workshops (beginners sessions), Tutorials
- **Features** list: <http://lammps.sandia.gov/features.html>
- Manual: <doc/Manual.html>
  - Intro, Commands, Packages, Accelerating,  
Howto, Modifying, Errors sections
  - New format has index, allows searching
- Alphabetized command list: one doc page per command
  - [doc/Section\\_commands.html#cmd\\_5](doc/Section_commands.html#cmd_5)
- **Papers**: find a paper similar to what you want to model
- **Mail list**: search archives, post Qs to it
  - <http://lammps.sandia.gov/mail.html>
- **Examples**: about 45 sub-dirs under examples in distro
  - lower-case = simple, upper-case = more complex
  - many have movies: <http://lammps.sandia.gov/movies.html>

# Structure of typical input scripts

- ① Units and atom style
- ② Create simulation box and atoms
  - region, create\_box, create\_atoms, region commands
    - lattice command vs box units
  - read\_data command
    - data file is a text file
    - look at examples/micelle/data.micelle
    - see read\_data doc page for full syntax
- ③ Define groups
- ④ Attributes of atoms: mass, velocity
- ⑤ Pair style for atom interactions
- ⑥ Fixes for time integration and constraints
- ⑦ Computes for diagnostics
- ⑧ Output: thermo, dump, restart
- ⑨ Run or minimize
- ⑩ Rinse and repeat (script executed one command at a time)

## Obstacle example

input script = examples/obstacle/**in.obstacle**



# Obstacle input script

1st section = setup box and create atoms

```
# 2d LJ obstacle flow

dimension 2
boundary p s p
atom_style atomic
neighbor 0.3 bin
neigh_modify delay 5

# create geometry

lattice hex 0.7
region box block 0 40 0 10 -0.25 0.25
create_box 3 box
create_atoms 1 box
```

# Obstacle input script

2nd section = define potential and groups of atoms

```
# LJ potentials

pair_style lj/cut 1.12246
pair_coeff * * 1.0 1.0 1.12246

# define groups

region 1 block INF INF INF INF 1.25 INF INF
group lower region 1
region 2 block INF INF 8.75 INF INF INF
group upper region 2
group boundary union lower upper
group flow subtract all boundary

set group lower type 2
set group upper type 3
```

# Obstacle input script

3rd section = set velocities and fixes

```
# initial velocities

mass * 1.0
compute mobile flow temp
velocity flow create 1.0 482748 temp mobile
fix 1 all nve
fix 2 flow temp/rescale 200 1.0 1.0 0.02 1.0
fix_modify 2 temp mobile

# Poiseuille flow

velocity boundary set 0.0 0.0 0.0
fix 3 lower setforce 0.0 0.0 0.0
fix 4 upper setforce 0.0 NULL 0.0
fix 5 upper aveforce 0.0 -0.5 0.0
fix 6 flow addforce 1.0 0.0 0.0
```

# Obstacle input script

4th section = create 2 obstacles to flow

```
# 2 obstacles

region void1 sphere 10 4 0 3
delete_atoms region void1
region void2 sphere 20 7 0 3
delete_atoms region void2

fix 7 flow indent 100 sphere 10 4 0 4
fix 8 flow indent 100 sphere 20 7 0 4
fix 9 all enforce2d
```

# Obstacle input script

5th section: define output and run simulation (JPG or PPM)

```
# run

timestep 0.003
thermo 1000
thermo_modify temp mobile

#dump 1 all atom 100 dump.obstacle
dump 1 all image 500 image.*.ppm type type &
zoom 1.6 adiam 1.5
dump_modify 1 pad 5

run 25000
```

## Obstacle example

Questions on input script?

Exercise: run examples/obstacle/in.obstacle on your box,  
examine output.

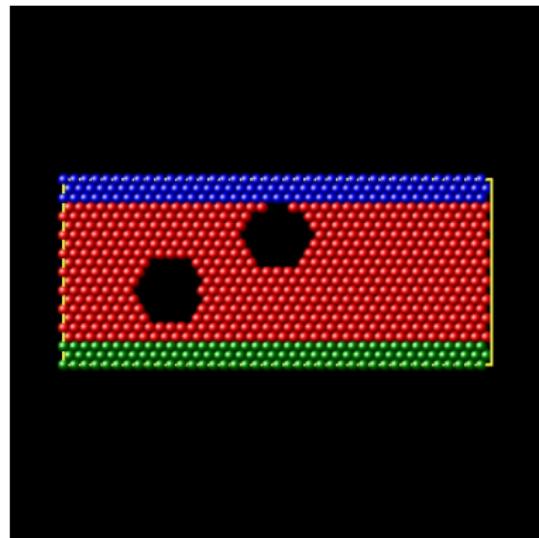
# Make a movie

50 JPG or PPM files

- image.16500.jpg
- ImageMagick display
- Mac Preview

Make/view a movie

- ImageMagick  
convert \*.jpg image.gif
- open in browser  
open -a Safari image.gif
- Mac QuickTime  
open image sequence
- Windows Media Player
- VMD, AtomEye, ...



## Examine screen output

```
LAMMPS (15 Aug 2013)
Lattice spacing in x,y,z = 1.28436 2.22457 1.28436
Created orthogonal box = (0 0 -0.321089)
                           to (51.3743 22.2457 0.321089)
4 by 1 by 1 MPI processor grid
Created 840 atoms
120 atoms in group lower
120 atoms in group upper
240 atoms in group boundary
600 atoms in group flow
Setting atom values ...
  120 settings made for type
Setting atom values ...
  120 settings made for type
Deleted 36 atoms, new total = 804
Deleted 35 atoms, new total = 769
```

## Thermo output

```
WARNING: Temperature for thermo pressure is not
          for group all (../thermo.cpp:436)
Setting up run ...
Memory usage per processor = 2.23494 Mbytes
Step Temp E_pair E_mol TotEng Press Volume
0 1.0004177 0 0 0.68689281 0.46210058 1143.0857
1000 1 -0.32494012 0 0.36166587 1.2240503 1282.5239
2000 1 -0.37815616 0 0.30844982 1.0642877 1312.5691
...
...
...
25000 1 -0.36649381 0 0.32011217 0.98366691 1451.5444
25000 1 -0.38890426 0 0.29770172 0.95284427 1455.9361
Loop time of 1.76555 on 4 procs for
      25000 steps with 769 atoms
```

## Timing info

```
Loop time of 1.76555 on 4 procs for  
25000 steps with 769 atoms
```

```
Pair time (%) = 0.14617 (8.27903)  
Neigh time (%) = 0.0467809 (2.64966)  
Comm time (%) = 0.307951 (17.4422)  
Outpt time (%) = 0.674575 (38.2078)  
Other time (%) = 0.590069 (33.4213)
```

## Run statistics

### Per-processor values at end of run

Nlocal: 192.25 ave 242 max 159 min

Histogram: 2 0 0 0 0 1 0 0 0 1

Nghost: 43 ave 45 max 39 min

Histogram: 1 0 0 0 0 0 0 0 2 1

Neighs: 414 ave 588 max 284 min

Histogram: 2 0 0 0 0 0 1 0 0 1

Total # of neighbors = 1656

Ave neighs/atom = 2.15345

Neighbor list builds = 1641

Dangerous builds = 1

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Questions on output?

# Defining variables in input scripts

- Styles: index, loop, equal, atom, ...
  - variable x index run1 run2 run3 run4
  - variable x loop 100
  - variable x trap( $f_{JJ}[3]$ )\*\${scale}
  - variable x atom  $-(c_p[1]+c_p[2]+c_p[3])/(3*vol)$

# Defining variables in input scripts

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  - variable x trap( $f_{JJ}[3]$ )\*\${scale}
  - variable x atom  $-(c\_p[1]+c\_p[2]+c\_p[3])/(3*vol)$
- **Formulas** can be complex
  - see doc/variable.html
  - thermo keywords (temp, press, ...)
  - math operators & functions (sqrt, log, cos, ...)
  - group and region functions (count, xcm, fcm, ...)
  - various special functions (min, ave, trap, stride, stagger, ...)
  - per-atom vectors (x, vx, fx, ...)
  - output from computes, fixes, other variables
- Formulas can be **time-** and/or **spatially-**dependent

# Using variables in input scripts

- **Substitute** in any command via `$x` or  `${myVar}`
- **Immediate** formula evaluation via `$` syntax:
  - avoids need to define variable separately
  - variable `xmid` equal `(xlo+xhi)/2`
  - region 1 block `$xmid` EDGE INF INF EDGE EDGE
  - region 1 block `$((xlo+xhi)/2)` EDGE INF INF EDGE EDGE
- **Next** command increments a variable to next value
- Many commands allow variables as **arguments**
  - `fix addforce 0.0 v_fy 1.0`
  - `dump_modify every v_foo`
  - `region sphere 0.0 0.0 0.0 v_radius`

# Power tools for input scripts

- **Filename options:**
  - dump.\*.% for per-snapshot or per-processor output
  - read\_data data.protein.gz
  - read\_restart old.restart.\*
- If/then/else via **if command**
- Insert another script via **include command**
  - useful for long list of params

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  - dump.\*.% for per-snapshot or per-processor output
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- If/then/else via **if command**
- Insert another script via **include command**
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- **Looping** via next and jump commands
- Invoke a **shell command** or external program
  - shell cd subdir1
  - shell my\_analyze out.file \$n \${param}
- **(New!)** Invoke Python code from your script
  - pass LAMMPS data to Python, return values in variables
  - Python function can make callbacks to LAMMPS
- Various ways to run **multiple simulations** from one script
  - see doc/Section\_howto 6.4

# Example script for multiple runs

8 successive simulations on P processors:

```
variable r equal random(1,1000000000,58798)
variable a loop 8
variable t index 0.8 0.85 0.9 0.95 1.0 1.05 1.1 1.15
log log.$a
read data.polymer
velocity all create $t $r
fix 1 all nvt $t $t 1.0
dump 1 all atom 1000 dump.$a.*
run 100000
next t
next a
jump in.polymer
```

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read data.polymer
velocity all create $t $r
fix 1 all nvt $t $t 1.0
dump 1 all atom 1000 dump.$a./*
run 100000
next t
next a
jump in.polymer
```

Run 8 simulations on 3 partitions until finished:

- change a & t to universe-style variables
- mpirun -np 12 lmp\_linux -p 3x4 -in in.polymer

## Pre-processing tools to build complex systems

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- Data file must include list of bonds, angles, etc
- Data file can include force field assignments
- Tools directory has converters for both steps
  - ch2lmp = CHARMM converter
  - amber2lmp = AMBER converter
  - msi2lmp = Accelrys converter

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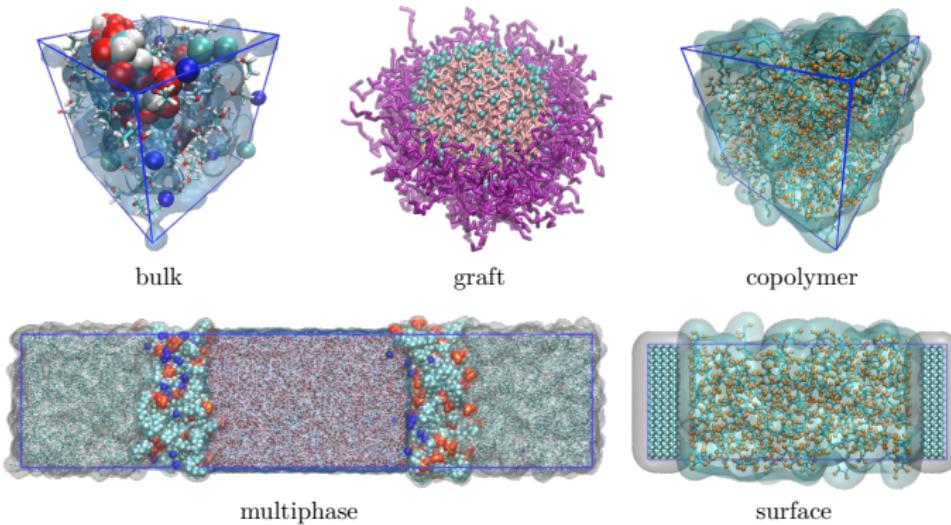
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  - ch2lmp = CHARMM converter
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- Provided builders
  - Moltemplate (Andrew Jewett)
  - Pizza.py = chain and patch tools (Python)
- Builders that can create LAMMPS input
  - see <http://lammps.sandia.gov/prepost.html>
  - VMD TopoTools (Axel Kohlmeyer)
  - Avogadro, Packmol, EMC (breakout A2)

# EMC builder tool

## EMC: Initial Structure Generation

*Option A2, Thursday, 1-3pm*

<http://montecarlo.sourceforge.net/>



# Pair styles

LAMMPS lingo for interaction potentials

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- A pair style can be true **pair-wise** or **many-body**
  - LJ, Coulombic, Buckingham, Morse, Yukawa, ...
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- Bond/angle/dihedral/improper styles = permanent bonds
- **Variants** optimized for GPU and many-core
  - GPU, USER-OMP, USER-INTEL, KOKKOS packages
  - $lj/cut$ ,  $lj/cut/gpu$ ,  $lj/cut/kk$ ,  $lj/cut/omp$
  - see doc/Section\_accelerate.html
  - see Kokkos talk by Stan Moore on Thurs AM
- **Coulomb interactions** included in pair style
  - $lj/cut$ ,  $lj/cut/coul/cut$ ,  $lj/cut/coul/wolf$ ,  $lj/cut/coul/long$
  - done to optimize inner loop

# Categories of pair styles

- Solids
  - eam, eim, meam, adp, etc
- Bio and polymers
  - charmm, class2, gromacs, dreiding, etc
- Reactive
  - tersoff, bop, airebo, comb, reax/c, etc
- Coarse-grained
  - dpd, granular, sph, peri, colloid, lubricate, brownian, FLD
- Aspherical
  - gayberne, resquared, line, tri, etc

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- Aspherical
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- Pair table for tabulation of any pair-wise interaction
- Pair hybrid style allows for hybrid models
  - polymers on metal
  - CNTs in water
  - solid-solid interface between 2 materials

# Pair styles

See [doc/Section\\_commands.html](#) for full list

Annotated with (cgikot) for accelerated variants

none	hybrid	hybrid/overlay	adp (o)
airebo (o)	beck (go)	body	hop
born (go)	born/coul/long (cgko)	born/coul/long/cs	born/coul/msm (o)
born/coul/wolf (go)	brownian (o)	brownian/poly (o)	buck (cgko)
buck/coul/cut (cgko)	buck/coul/long (cgko)	buck/coul/long/cs	buck/coul/msm (o)
buck/long/coul/long (o)	colloid (go)	comb (o)	comb3
coul/cut (gko)	coul/debye (gko)	coul/dsf (gko)	coul/long (gko)
coul/long/cs	coul/msm	coul/streitz	coul/wolf (ko)
dpd (o)	dpd/tstat (o)	dsmc	eam (cgikot)
eam/alloy (cgikot)	eam/fs (cgkot)	eim (o)	gauss (go)
gayberne (gio)	gran/hertz/history (o)	gran/hooke (co)	gran/hooke/history (o)
hbond/dredging(ji (o)	hbond/dredging/morse (o)	kim	lcbox
line/lj (o)	lj/charmm/coul/charmm (cko)	lj/charmm/coul/charmm/implicit (cko)	lj/charmm/coul/long (cgiko)
lj/charmm/coul/msm	lj/class2 (cgko)	lj/class2/coul/cut (cko)	lj/class2/coul/long (cgko)
lj/cut (cgikot)	lj/cut/coul/cut (cgko)	lj/cut/coul/debye (cgko)	lj/cut/coul/dsf (gko)
lj/cut/coul/long (cgikot)	lj/cut/coul/msm (go)	lj/cut/dipole/cut (go)	lj/cut/dipole/long
lj/cut/tip4p/cut (o)	lj/cut/tip4p/long (ot)	lj/expand (cgko)	lj/gromacs (cgko)
lj/gromacs/coul/gromacs (ckn)	lj/long/coul/long (o)	lj/long/dipole/long	lj/long/tip4p/long
lj/smooth (co)	lj/smooth/linear (o)	lj96/cut (cgko)	lubricate (o)
lubricate/poly (o)	lubricateU	lubricate/poly	mean (o)
mie/cut (o)	morse (cgot)	nb3b/harmonic (o)	nm/cut (o)
nm/cut/coul/cut (o)	nm/cut/coul/long (o)	peri/eps	peri/lps (o)
peri/pmb (o)	peri/ves	polymorphic	reak
rebo (o)	resquared (go)	snap	soft (go)
sw (cgiko)	table (gko)	tersoff (cko)	tersoff/mod (ko)
tersoff/zbl (ko)	tip4p/cut (o)	tip4p/long (o)	tri/lj (o)
yukawa (go)	yukawa/colloid (go)	zbl (o)	

all pair styles in USER packages, which can be used if [LAMMPS is built with the appropriate package](#).

awpmd/cut	coul/cut/soft (o)	coul/diel (o)	coul/long/soft (o)
eam/cd (o)	edip (o)	eff/cut	gauss/cut
list	lj/charmm/coul/long/soft (o)	lj/cut/coul/cut/soft (o)	lj/cut/coul/long/soft (o)
lj/cut/dipole/sf (go)	lj/cut/soft (o)	lj/cut/tip4p/long/soft (o)	lj/sdk (gko)
lj/sdk/coul/long (go)	lj/sdk/coul/msm (o)	lj/sf (o)	mean/spline
mean/sw/spline	quip	reaxc	sph/heatconduction
sph/idealgas	sph/lj	sph/rhosum	sph/taitwater

# Pair styles

See [doc/pair.html](#) for one-line descriptions

- [pair\\_style none](#) - turn off pairwise interactions
- [pair\\_style hybrid](#) - multiple styles of pairwise interactions
- [pair\\_style hybrid/overlay](#) - multiple styles of superposed pairwise interactions
- [pair\\_style adp](#) - angular dependent potential (ADP) of Mishin
- [pair\\_style airebo](#) - AIREBO potential of Stuart
- [pair\\_style beck](#) - Beck potential
- [pair\\_style body](#) - interactions between body particles
- [pair\\_style bop](#) - BOP potential of Pettifor
- [pair\\_style born](#) - Born-Mayer-Huggins potential
- [pair\\_style born/coul/long](#) - Born-Mayer-Huggins with long-range Coulombics
- [pair\\_style born/coul/msm](#) - Born-Mayer-Huggins with long-range MSM Coulombics
- [pair\\_style born/coul/wolf](#) - Born-Mayer-Huggins with Coulombics via Wolf potential
- [pair\\_style brownian](#) - Brownian potential for Fast Lubrication Dynamics
- [pair\\_style brownian/poly](#) - Brownian potential for Fast Lubrication Dynamics with polydispersity
- [pair\\_style buck](#) - Buckingham potential
- [pair\\_style buck/coul/cut](#) - Buckingham with cutoff Coulomb
- [pair\\_style buck/coul/long](#) - Buckingham with long-range Coulombics
- [pair\\_style buck/coul/msm](#) - Buckingham long-range MSM Coulombics
- [pair\\_style buck/long/coul/long](#) - long-range Buckingham with long-range Coulombics
- [pair\\_style colloid](#) - integrated colloidal potential
- [pair\\_style comb](#) - charge-optimized many-body (COMB) potential
- [pair\\_style coul/cut](#) - cutoff Coulombic potential
- [pair\\_style coul/debye](#) - cutoff Coulombic potential with Debye screening
- [pair\\_style coul/dsf](#) - Coulombics via damped shifted forces
- [pair\\_style coul/long](#) - long-range Coulombic potential
- [pair\\_style coul/msm](#) - long-range MSM Coulombics
- [pair\\_style coul/wolf](#) - Coulombics via Wolf potential
- [pair\\_style dipole/cut](#) - point dipoles with cutoff
- [pair\\_style dpd](#) - dissipative particle dynamics (DPD)
- [pair\\_style dpd/tstat](#) - DPD thermostatting
- [pair\\_style dsmc](#) - Direct Simulation Monte Carlo (DSMC)
- [pair\\_style eam](#) - embedded atom method (EAM)
- [pair\\_style eam/allloy](#) - alloy EAM
- [pair\\_style eam/fs](#) - Finnis-Sinclair EAM
- [pair\\_style eim](#) - embedded ion method (EIM)
- [pair\\_style gauss](#) - Gaussian potential
- [pair\\_style gayberne](#) - Gay-Berne ellipsoidal potential
- [pair\\_style gran/hertz/history](#) - granular potential with Hertzian interactions
- [pair\\_style gran/hooke](#) - granular potential with history effects
- [pair\\_style gran/hooke/history](#) - granular potential without history effects

# Relative CPU cost of potentials

See <http://lammps.sandia.gov/bench.html#potentials> for details

Can estimate how long your simulation will run

Potential	System	Atoms	Timestep	CPU	LJ Ratio
Granular	chute flow	32000	0.0001 tau	5.08e-7	0.34x
FENE bead/spring	polymer melt	32000	0.012 tau	5.32e-7	0.36x
Lennard-Jones	LJ liquid	32000	0.005 tau	1.48e-6	1.0x
DPD	pure solvent	32000	0.04 tau	2.16e-6	1.46x
EAM	bulk Cu	32000	5 fmsec	3.59e-6	2.4x
Tersoff	bulk Si	32000	1 fmsec	6.01e-6	4.1x
Stillinger-Weber	bulk Si	32000	1 fmsec	6.10e-6	4.1x
EIM	crystalline NaCl	32000	0.5 fmsec	9.69e-6	6.5x
SPC/E	liquid water	36000	2 fmsec	1.43e-5	9.7x
CHARMM + PPPM	solvated protein	32000	2 fmsec	2.01e-5	13.6x
MEAM	bulk Ni	32000	5 fmsec	2.31e-5	15.6x
Peridynamics	glass fracture	32000	22.2 nsec	2.42e-5	16.4x
Gay-Berne	ellipsoid mixture	32768	0.002 tau	4.09e-5	28.3x
AIREBO	polyethylene	32640	0.5 fmsec	8.09e-5	54.7x
COMB	crystalline SiO <sub>2</sub>	32400	0.2 fmsec	4.19e-4	284x
eFF	H plasma	32000	0.001 fmsec	4.52e-4	306x
ReaxFF	PETN crystal	16240	0.1 fmsec	4.99e-4	337x
ReaxFF/C	PETN crystal	32480	0.1 fmsec	2.73e-4	185x
VASP/small	water	192/512	0.3 fmsec	26.2	17.7e6
VASP/medium	CO <sub>2</sub>	192/1024	0.8 fmsec	252	170e6
VASP/large	Xe	432/3456	2.0 fmsec	1344	908e6

## Bond styles (also angle, dihedral, improper)

- Used for molecules with **fixed bonds**
  - Fix bond/break and bond\_style quartic can break them
- To learn what bond styles LAMMPS has ...  
where would you look?

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where would you look?
- [doc/Section\\_commands.html](#) or [doc/bond\\_style.html](#)

<a href="#">none</a>	<a href="#">hybrid</a>	<a href="#">class2</a>	<a href="#">fene</a>
<a href="#">fene/expand</a>	<a href="#">harmonic</a>	<a href="#">morse</a>	<a href="#">nonlinear</a>
<a href="#">quartic</a>	<a href="#">table</a>		

which can be used if [LAMMPS is built with the appropriate package](#).

[harmonic/shift](#) [harmonic/shift/cut](#)

is used if LAMMPS is built with the [appropriate accelerated package](#).

<a href="#">class2/omp</a>	<a href="#">fene/omp</a>	<a href="#">fene/expand/omp</a>	<a href="#">harmonic/omp</a>
<a href="#">harmonic/shift/omp</a>	<a href="#">harmonic/shift</a>	<a href="#">/cut/omp</a>	<a href="#">morse/omp</a>
<a href="#">quartic/omp</a>	<a href="#">table/omp</a>		<a href="#">nonlinear/omp</a>

- [bond\\_style none](#) - turn off bonded interactions
- [bond\\_style hybrid](#) - define multiple styles of bond interactions
- [bond\\_style class2](#) - COMPASS (class 2) bond
- [bond\\_style fene](#) - FENE (finite-extensible non-linear elastic) bond
- [bond\\_style fene/expand](#) - FENE bonds with variable size particles
- [bond\\_style harmonic](#) - harmonic bond
- [bond\\_style morse](#) - Morse bond
- [bond\\_style nonlinear](#) - nonlinear bond
- [bond\\_style quartic](#) - breakable quartic bond
- [bond\\_style table](#) - tabulated by bond length

# Long-range Coulombics

KSpace style in LAMMPS lingo, see [doc/kspace\\_style.html](#)

- Options:
  - traditional **Ewald**, scales as  $O(N^{3/2})$
  - **PPPM** (like PME), scales as  $O(N \log(N))$
  - **MSM**, scales as  $O(N)$ , lj/cut/coul/msm
- Additional options:
  - non-periodic, PPPM (z) vs MSM (xyz)
  - long-range dispersion (LJ)

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- Additional options:
  - non-periodic, PPPM (z) vs MSM (xyz)
  - long-range dispersion (LJ)
- **PPPM is fastest** choice for most systems
  - FFTs can scale poorly for large processor counts
- **MSM can be faster** for low-accuracy or large proc counts
- Pay attention to cutoff & accuracy settings
  - can affect performance dramatically
  - adjust Real vs KSpace work

## Fixes

Most **flexible feature** in LAMMPS

Allow control of “what” happens “when” within each timestep

Loop over timesteps:

communicate ghost atoms

build neighbor list (once in a while)

compute forces

communicate ghost forces

output to screen and files

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Allow control of “what” happens “when” within each timestep

Loop over timesteps:

fix initial NVE, NVT, NPT, rigid-body integration

communicate ghost atoms

fix neighbor insert particles

build neighbor list (once in a while)

compute forces

communicate ghost forces

fix force SHAKE, langevin drag, wall, spring, gravity

fix final NVE, NVT, NPT, rigid-body integration

fix end volume & T rescaling, diagnostics

output to screen and files

## Fixes

- ~150 fixes in LAMMPS
- You choose what group of atoms to apply fix to
- Already saw some in obstacle example:
  - fix 1 all nve
  - fix 2 flow temp/rescale 200 1.0 1.0 0.02 1.0
  - fix 3 lower setforce 0.0 0.0 0.0
  - fix 5 upper aveforce 0.0 -0.5 0.0
  - fix 6 flow addforce 1.0 0.0 0.0

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- To learn what fix styles LAMMPS has ...  
where would you look?
- [doc/Section\\_commands.html](#) or [doc/fix.html](#)
- If you familiarize yourself with fixes,  
you'll know many things LAMMPS can do
- Many fixes store output accessible by other commands
  - rigid body COM
  - thermostat energy
  - forces before modified

# Computes

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<a href="#">angle/local</a>	<a href="#">atom/molecule</a>	<a href="#">body/local</a>	<a href="#">bond/local</a>	<a href="#">centro/atom</a>	<a href="#">cluster/atom</a>
<a href="#">cna/atom</a>	<a href="#">com</a>	<a href="#">com/molecule</a>	<a href="#">contact/atom</a>	<a href="#">coord/atom</a>	<a href="#">damage/atom</a>
<a href="#">dihedral/local</a>	<a href="#">displace/atom</a>	<a href="#">erotate/asphere</a>	<a href="#">erotate/sphere</a>	<a href="#">erotate/sphere/atom</a>	<a href="#">event/displace</a>
<a href="#">group/group</a>	<a href="#">gyration</a>	<a href="#">gyration/molecule</a>	<a href="#">heat/flux</a>	<a href="#">improper/local</a>	<a href="#">inertia/molecule</a>
<a href="#">ke</a>	<a href="#">ke/atom</a>	<a href="#">msd</a>	<a href="#">msd/molecule</a>	<a href="#">msd/nongauss</a>	<a href="#">pair</a>
<a href="#">pair/local</a>	<a href="#">pe</a>	<a href="#">pe/atom</a>	<a href="#">pressure</a>	<a href="#">property/atom</a>	<a href="#">property/local</a>
<a href="#">property/molecule</a>	<a href="#">rdf</a>	<a href="#">reduce</a>	<a href="#">reduce/region</a>	<a href="#">slice</a>	<a href="#">stress/atom</a>
<a href="#">temp</a>	<a href="#">temp/asphere</a>	<a href="#">temp/com</a>	<a href="#">temp/deform</a>	<a href="#">temp/partial</a>	<a href="#">temp/profile</a>
<a href="#">temp/ramp</a>	<a href="#">temp/region</a>	<a href="#">temp/sphere</a>	<a href="#">ti</a>	<a href="#">voronoi/atom</a>	

ributed by users, which can be used if [LAMMPS is built with the appropriate package](#).

<a href="#">ackland/atom</a>	<a href="#">basal/atom</a>	<a href="#">ke/eff</a>	<a href="#">ke/atom/eff</a>	<a href="#">meso_e/atom</a>	<a href="#">meso_rho/atom</a>
<a href="#">meso_t/atom</a>	<a href="#">temp/eff</a>	<a href="#">temp/deform/eff</a>	<a href="#">temp/region/eff</a>	<a href="#">temp/rotate</a>	

e styles, which can be used if LAMMPS is built with the [appropriate accelerated package](#).

<a href="#">pe/cuda</a>	<a href="#">pressure/cuda</a>	<a href="#">temp/cuda</a>	<a href="#">temp/partial/cuda</a>
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# Computes

- Key point:
  - computes store their answers
  - other commands invoke them and use the results
  - e.g. thermo output, dumps, fixes
- Output of computes:
  - global vs per-atom vs local
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- Output of computes:
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  - scalar vs vector vs array
  - extensive vs intensive values
- Examples:
  - temp & pressure = global scalar or vector
  - pe/atom = potential energy per atom (vector)
  - displace/atom = displacement per atom (array)
  - pair/local & bond/local = per-neighbor or per-bond info
- Many computes are useful with averaging fixes:
  - fix ave/time, ave/chunk (spatial), ave/atom
  - fix ave/histo, ave/correlate

## Thermo output

One line of output every N timesteps to screen and log file

- See [doc/thermo\\_style.html](#)

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One line of output every N timesteps to screen and log file

- See [doc/thermo\\_style.html](#)
- Any **scalar** can be output:
  - dozens of keywords: temp, pyy, eangle, lz, cpu
  - any output of a compute or fix: c\_ID, f\_ID[N], c\_ID[N][M]
    - fix ave/time stores time-averaged quantities
  - equal-style variable: v\_MyVar
  - one value from atom-style variable: v\_xx[N]
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  - equal-style variable: v\_MyVar
  - one value from atom-style variable: v\_xx[N]
  - any property for one atom: q, fx, quat, etc
- Post-process via:
  - [tools/python](#)/logplot.py log.lammps X Y (via GnuPlot)
  - tools/python/log2txt.py log.lammps data.txt X Y ...
  - Pizza.py log tool
  - can read thermo output across multiple runs

## Dump output

Snapshot of per-atom values every N timesteps

- See [doc/dump.html](#)

# Dump output

Snapshot of per-atom values every N timesteps

- See [doc/dump.html](#)
- Styles
  - atom, **custom** (both native LAMMPS)
    - VMD will auto-read if file named \*.lammpstraj
  - xyz for coords only
  - cfg for AtomEye
  - DCD, XTC for CHARMM, NAMD, GROMACS
    - good for back-and-forth runs and analysis
- Two additional styles
  - **local**: per-neighbor, per-bond, etc info
  - **image**: instant picture, rendered in parallel

## Dump output

- Any per-atom quantity can be output
  - dozens of keywords: id, type, x, xs, xu, mux, omegax, ...
  - any output of a compute or fix: f\_ID, c\_ID[M]
  - atom-style variable: v\_foo

# Dump output

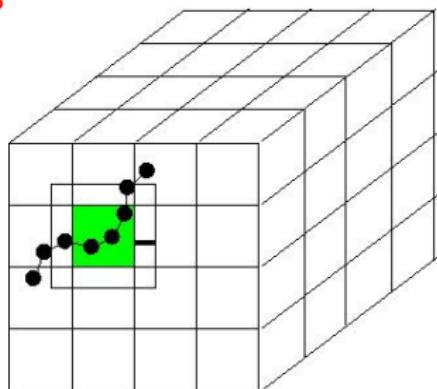
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  - control which atoms by group or region
  - control which atoms by threshold
    - dump\_modify thresh c\_pe > 3.0
  - text or binary or gzipped
  - one big file or per snapshot or per proc
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  - MPIIO package for parallel dump output
- Post-run conversion
  - tools/python/dump2cfg.py, dump2pdb.py, dump2xyz.py
  - Pizza.py dump, cfg, ensight, pdb, svg, vtk, xyz

# Parallelization in LAMMPS

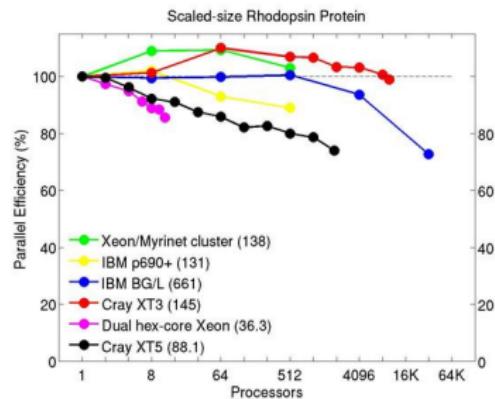
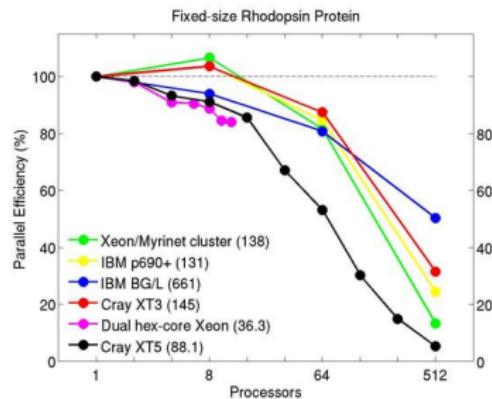
- Physical domain divided into **3d bricks**
- One brick per processor
- Atoms carry properties & topology as they **migrate**
- Comm of **ghost atoms** within cutoff
  - 6-way local stencil
- Short-range forces ⇒ CPU cost scales as  **$O(N/P)$**



# Parallel performance

See <http://lammps.sandia.gov/bench.html>

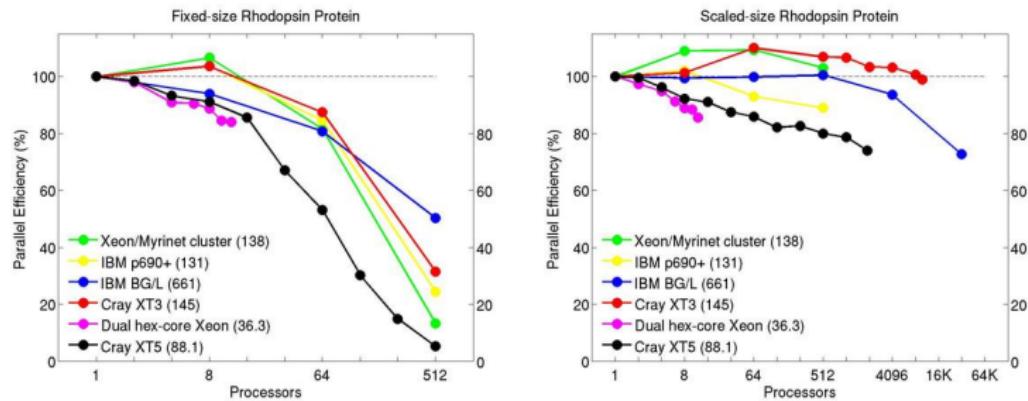
Strong or weak scaling,  $O(N/P)$  until too few atoms/proc



# Parallel performance

See <http://lammps.sandia.gov/bench.html>

Strong or weak scaling,  $O(N/P)$  until too few atoms/proc



**Exercise:** run `bench/in.lj`, change N and P, is it  $O(N/P)$  ?

- `lmp_linux -v x 2 -v y 2 -v z 2 < in.lj`
- `mpirun -np 2 lmp_linux < in.lj`

# How to speed-up your simulations

See [doc/Section\\_accelerate.html](#) of manual

## ① Many ideas for long-range Coulombics

- PPPM with 2 vs 4 FFTs (smoothed PPPM)
- PPPM with staggered grid
- run\_style verlet/split
- processor layout

# How to speed-up your simulations

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  - PPPM with 2 vs 4 FFTs (smoothed PPPM)
  - PPPM with staggered grid
  - run\_style verlet/split
  - processor layout
- ② GPU, USER-INTEL, USER-OMP, KOKKOS packages
  - **GPU** for NVIDIA GPUs with multiple cores/GPU
  - **USER-INTEL** for Intel CPU optimization and Xeon Phi
  - **USER-OMP** for OpenMP on multicore nodes
  - **KOKKOS** for GPUs, OpenMP, and Xeon Phi
    - see Kokkos talk by Stan Moore on Thurs AM
  - Benchmark data at <http://lammps.sandia.gov/bench.html>

# How to speed-up your simulations

## ③ Increase time scale via timestep size

- fix shake for rigid bonds (2 fs)
- run\_style respa for hierarchical timesteps (4 fs)

## ④ Increase length scale via coarse graining

- all-atom vs united-atom vs bead-spring
- mesoscale models:
  - ASPHERE, BODY, COLLOID, FLD packages
  - GRANULAR, PERI, RIGID, SRD packages
  - see [doc/Section\\_packages.html](#) for details

# Quick tour of more advanced topics

- **Units**

- see doc/units.html
- LJ, real, metal, cgs, si
- all input/output in one unit system

- **Ensembles**

- see doc/Section\_howto.html 6.16
- one or more thermostats (by group)
- single barostat
- rigid body dynamics

- **Hybrid models**

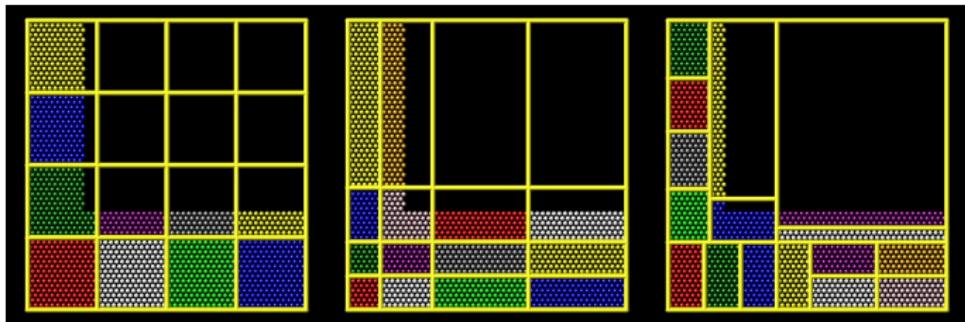
- pair\_style hybrid and hybrid/overlay
- atom\_style hybrid sphere bond ...

# Quick tour of more advanced topics

- Aspherical particles
  - see doc/Section\_howto.html 6.14
  - ellipsoidal, lines, triangles, rigid bodies
  - ASPHERE package
- Mesoscale and continuum models
  - COLLOID, FLD, SRD packages for NPs and colloids
  - PERI package for Peridynamics
  - USER-ATC package for atom-to-continuum (FE)
  - USER-SPH, USER-SMD packages for smoothed particle hydro
  - GRANULAR package for granular media
  - add-on LIGGGHTS package for DEM
    - [www.liggghts.com](http://www.liggghts.com)/[www.cfdem.com](http://www.cfdem.com)
    - see talk by Christoph Kloss on Fri AM
  - breakout session B1 on Thurs

# Quick tour of more advanced topics

- Multi-replica modeling
  - see doc/Section\_howto.html 6.14
  - parallel tempering
  - PRD, TAD, NEB
- Load balancing
  - balance command for static LB
  - fix balance command for dynamic LB
  - adjusting proc dividers, or recursive coordinate bisection



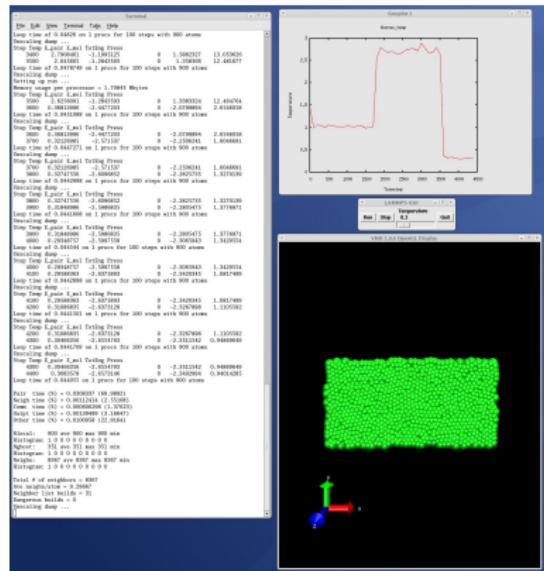
# Quick tour of more advanced topics

- Energy minimization
  - Via usual dynamics
    - pair\_style soft
    - fix nve/limit and fix viscous
  - Via gradient-based minimization
    - min\_style cg, hfn, sd
  - Via damped-dynamics minimization
    - min\_style quickmin and fire
    - used for nudged-elastic band (NEB)

## Quick tour of more advanced topics

## Use LAMMPS as a library

- doc/Section\_howto.html  
6.10 and 6.19
  - C-style interface  
(C, C++, Fortran,  
Python)
  - examples/COUPLE dir
  - python and  
python/examples  
directories



# What have people done with LAMMPS?

- **Pictures:** <http://lammps.sandia.gov/pictures.html>
- **Movies:** <http://lammps.sandia.gov/movies.html>

	evaporation self-assembly		Compression of nanoparticles
	GCMC model of zeolite occupancy		self-assembling nanofibers from Thiophene-peptide oligomers
	layer-by-layer self assembly		smoothed particle hydrodynamics (SPH) models
	dislocations moving thru grain boundaries		electron force field for non-adiabatic dynamics
	granular particles flowing from hopper		granular Discrete Element Method (DEM) models
	fiber dynamics		brazing of two-metal system
	Peridynamics mesoscale modeling of impact fracture		shear faults in a model brittle solid
	stick/slip and polymer flow on rough surfaces		crystallization of polyethylene melt
	melting of polycrystalline metal		deformation and void nucleation under shock loading
	dynamics of an isolated edge dislocation		cavitation in liquid metal
	nanoprecipitates and shock induced plasticity		Brazil nut effect
	ultra-thin Cu nanowire formation		Cu nanowire loading and unloading
	Au nanowire formation and extension		flow of water and ions thru a silica pore
	metal response to He bubble formation		dynamics of rhodopsin protein in lipid membrane
	CO <sub>2</sub> escaping from binding pocket of RuBisCO protein		C-terminus of RuBisCO closing over binding pocket
	entropy-driven nano-motor		metal solidification
	liquid crystal conformations		

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# Customizing and modifying LAMMPS

- 95% of LAMMPS is customized add-on classes, via styles
- Write a new derived class, drop into src, re-compile

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- Write a new derived class, drop into src, re-compile
- Resources:
  - doc/Section\_modify.html
  - doc/PDF/Developer.pdf
    - class hierarchy & timestep structure
  - Links on LAMMPS web site:
    - slides for hackers/developers breakout of past workshops
    - ditto for slides on Tutorials link of web page
- Come to developers breakout session A3 on Thurs
- Please contribute your new code to the LAMMPS distro!
  - doc/Section modify 15:  
Submitting new features for inclusion in LAMMPS

## Exercises with the examples

examples/README has one-line descriptions of 40 examples

Quick runs (2d) and visually appealing:

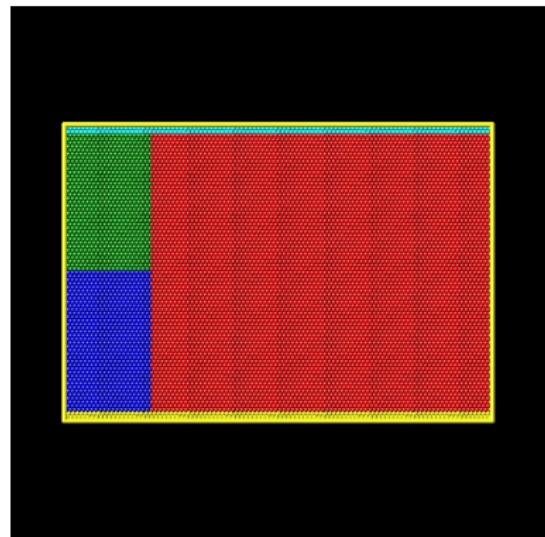
- **crack**: crack propagation
- **flow**: Couette and Poiseuille flow in a channel
- **friction**: frictional contact of spherical asperities
- **indent**: spherical indenter into solid
- **micelle**: self-assembly of small lipid-like molecules
- **obstacle**: flow around two voids in a channel
- **shear**: sideways shear of solid, with and without a void

# Running and visualizing the examples

- Run in **serial**
  - `Imp_linux < in.friction`
- Run in **parallel**
  - `mpirun -np 4 Imp_linux < in.friction`
- Uncomment **dump image** and **dump\_modify** lines
  - produce series of JPG (or PPM) files
- Uncomment **dump atom** line
  - produce snapshot file, can viz with VMD

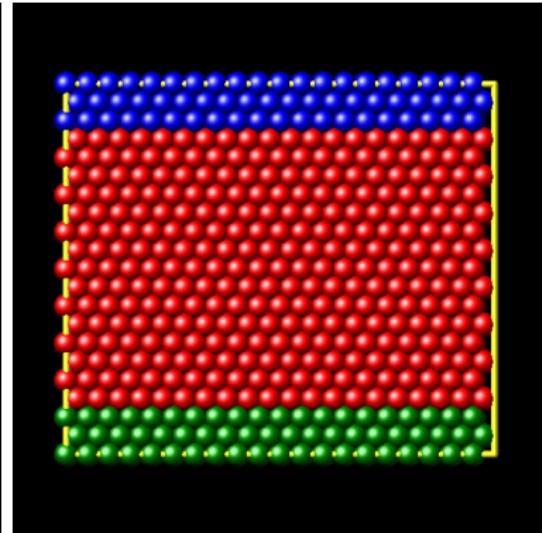
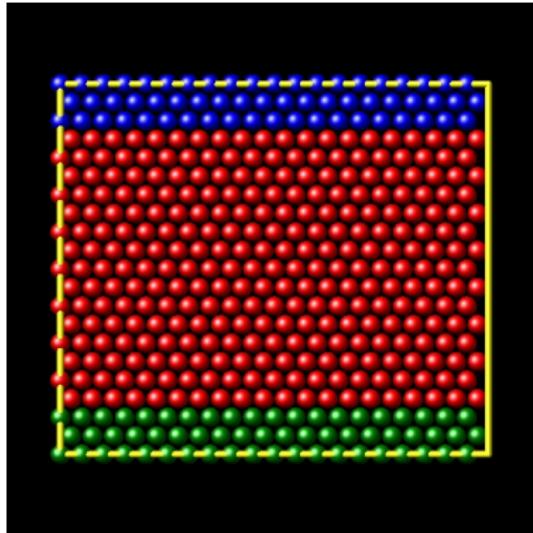
# Crack problem

- Tensile pull on 2d LJ solid
- Slit crack between red/green  
neigh\_modify exclude 2 3
- Uniform gradient pull  
velocity ramp command  
else shock waves or worse
- Need large system & slow pull  
else defects besides crack
- **Options** to play with:
  - pull rate
  - pair-wise cutoff
  - turn off velocity ramp
  - change NULL  $\Rightarrow$  0.0 in fix 2



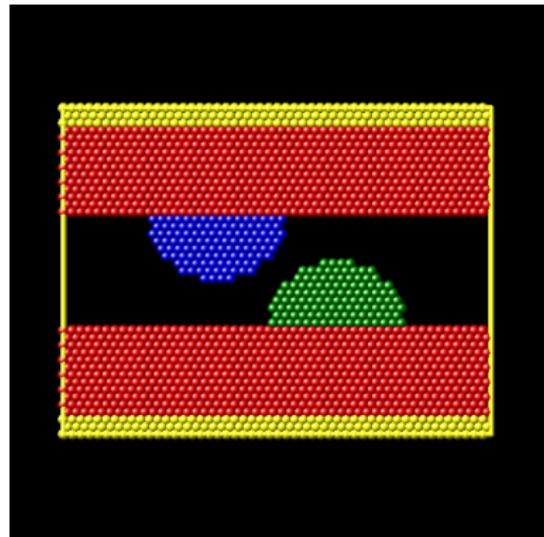
# Flow problems

- Couette flow and Poiseuille flow
- Options to play with: wall velocity, force kick, temperature
- Monitor velocity profile via fix ave/chunk or spatial



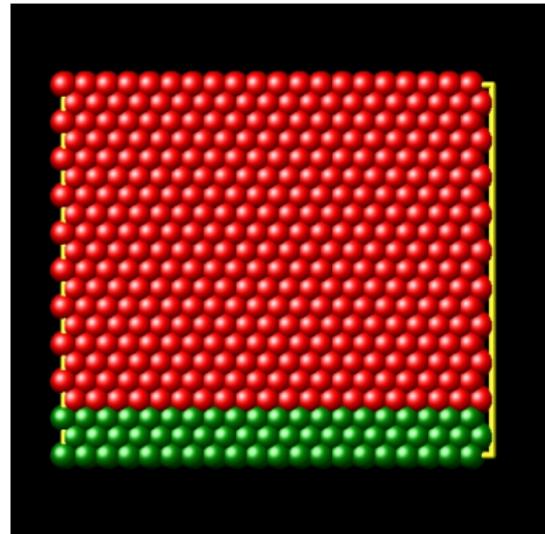
# Friction problem

- 2 non-planar surfaces
- Region commands to build geometry
- **Options** to play with:
  - asperity size, shape
  - asperity separation
  - x-velocity
  - multiple passes



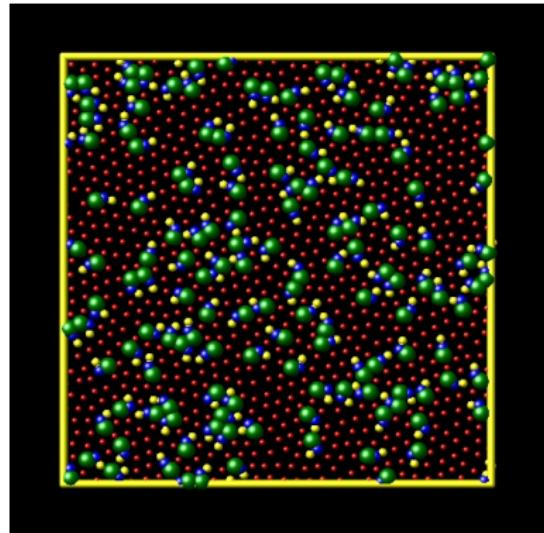
# Indent problem

- 2d LJ solid
  - periodic in x
  - free upper y surface
- Spherical indenter
  - downward push, remove
- Defect creation & healing
- **Options** to play with:
  - speed & depth of indent
  - size of indenter
  - size of system



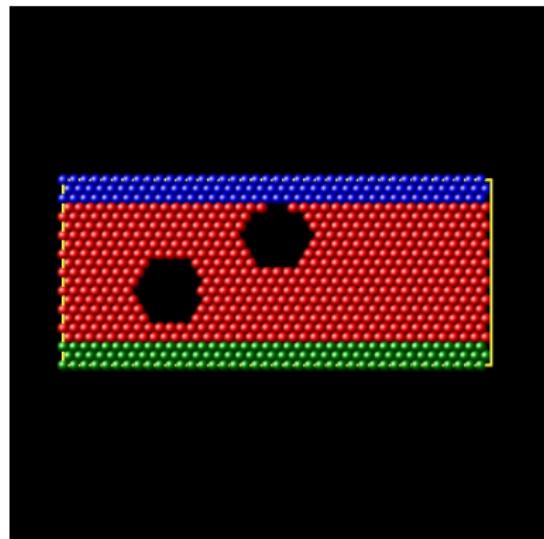
# Micelle problem

- Simple lipid model
  - hydrophilic head
  - hydrophobic tail
  - monomer solvent
- 2d self-assembly
  - vesicles, bilayers
- Options to play with:
  - timestep size
  - # of timesteps
  - pair-wise coeffs



# Obstacle problem

- LJ flow around obstacle(s)
- Poiseuille kick added to atoms pressure-gradient flow
- Top surface applies pressure
- Obstacle creation  
    delete\_atoms command  
    fix indent command
- **Options** to play with:  
    size of force kick  
    size of system  
    size & position of obstacles  
    shape of obstacles  
    add a new obstacle



# Shear problems

- Fixed-end shear in fcc Ni
- EAM potential
- Quasi-3d
  - non-periodic XY slab
  - thin in Z, periodic
- Defect formation without and with void
- **Options** to play with:
  - size of system
  - shear rate
  - turn off velocity ramp
  - change void shape, size
  - add another void

