

# LAMMPS Basics

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# Resources for learning LAMMPS

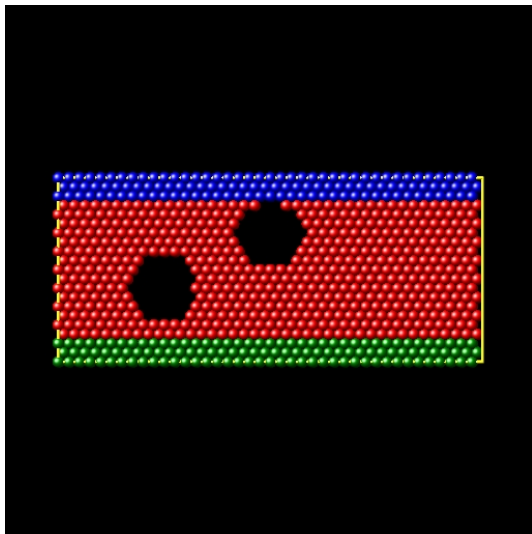
- **Examples:** about 35 sub-dirs under examples in distro
- **Manual:** [doc/Manual.html](#)
  - Intro, Commands, Packages, Accelerating
  - Howto, Modifying, Errors
- **Alphabetized command list:** one doc page per command
  - [doc/Section\\_commands.html#cmd\\_5](#)
- **Papers:** find a paper similar to what you want to model
- **Mail list:** topics, search it, post to it
  - <http://lammps.sandia.gov/mail.html>

# Structure of typical input scripts

- 1 Units and atom style
- 2 Create simulation box and atoms
  - region, create\_box, create\_atoms, region commands
    - lattice command vs box units
  - read\_data command
    - data file is a text file
    - look at examples/micelle/data.micelle
    - see read\_data doc page for full syntax
- 3 Define groups
- 4 Attributes of atoms: mass, velocity
- 5 Pair style for atom interactions
- 6 Fixes for time integration and constraints
- 7 Computes for diagnostics
- 8 Output: thermo, dump, restart
- 9 Run or minimize
- 10 Rinse and repeat (script executed one command at a time)

# Obstacle example

input script = examples/obstacle/in.obstacle



# Obstacle input script

1st section = setup box and create atoms

```
# 2d LJ obstacle flow

dimension 2
boundary p s p
atom_style atomic
neighbor 0.3 bin
neigh_modify delay 5

# create geometry

lattice hex 0.7
region box block 0 40 0 10 -0.25 0.25
create_box 3 box
create_atoms 1 box
```

# Obstacle input script

2nd section = define potential and groups of atoms

```
# LJ potentials

pair_style lj/cut 1.12246
pair_coeff * * 1.0 1.0 1.12246

# define groups

region 1 block INF INF INF 1.25 INF INF
group lower region 1
region 2 block INF INF 8.75 INF INF INF
group upper region 2
group boundary union lower upper
group flow subtract all boundary

set group lower type 2
set group upper type 3
```

# Obstacle input script

3rd section = set velocities and fixes

```
# initial velocities

mass * 1.0
compute mobile flow temp
velocity flow create 1.0 482748 temp mobile
fix 1 all nve
fix 2 flow temp/rescale 200 1.0 1.0 0.02 1.0
fix_modify 2 temp mobile

# Poiseuille flow

velocity boundary set 0.0 0.0 0.0
fix 3 lower setforce 0.0 0.0 0.0
fix 4 upper setforce 0.0 NULL 0.0
fix 5 upper aveforce 0.0 -0.5 0.0
fix 6 flow addforce 1.0 0.0 0.0
```

# Obstacle input script

4th section = create 2 obstacles to flow

```
# 2 obstacles

region void1 sphere 10 4 0 3
delete_atoms region void1
region void2 sphere 20 7 0 3
delete_atoms region void2

fix 7 flow indent 100 sphere 10 4 0 4
fix 8 flow indent 100 sphere 20 7 0 4
fix 9 all enforce2d
```



# Obstacle input script

5th section: define output and run simulation

```
# run

timestep 0.003
thermo 1000
thermo_modify temp mobile

#dump 1 all atom 100 dump.obstacle
dump 1 all image 500 image.*.jpg type type &
zoom 1.6 adiam 1.5
dump_modify 1 pad 5

run 25000
```

# Obstacle example

**Questions** on input script?

**Exercise:** run `examples/obstacle/in.obstacle` on your box,  
examine output.

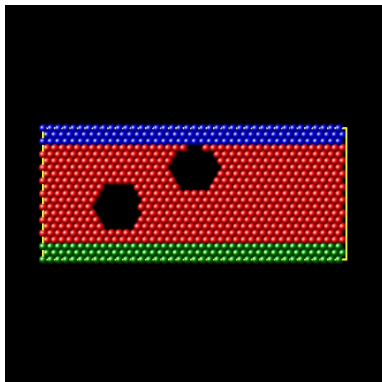
# Make a movie

## 50 JPG files

- image.16500.jpg
- ImageMagick display
- Mac Preview

## Make/view a movie

- ImageMagick  
convert \*.jpg image.gif
- open in browser  
open -a Safari image.gif
- Mac QuickTime  
open image sequence
- Windows Media Player
- VMD, AtomEye, ...



## Examine screen output

```
LAMMPS (15 Aug 2013)
Lattice spacing in x,y,z = 1.28436 2.22457 1.28436
Created orthogonal box = (0 0 -0.321089)
                        to (51.3743 22.2457 0.321089)
   4 by 1 by 1 MPI processor grid
Created 840 atoms
120 atoms in group lower
120 atoms in group upper
240 atoms in group boundary
600 atoms in group flow
Setting atom values ...
   120 settings made for type
Setting atom values ...
   120 settings made for type
Deleted 36 atoms, new total = 804
Deleted 35 atoms, new total = 769
```

## More screen output

```
WARNING: Temperature for thermo pressure is not
         for group all (../thermo.cpp:436)
Setting up run ...
Memory usage per processor = 2.23494 Mbytes
Step Temp E_pair E_mol TotEng Press Volume
0 1.0004177 0 0 0.68689281 0.46210058 1143.0857
1000 1 -0.32494012 0 0.36166587 1.2240503 1282.5239
2000 1 -0.37815616 0 0.30844982 1.0642877 1312.5691
...
...
...
25000 1 -0.36649381 0 0.32011217 0.98366691 1451.5444
25000 1 -0.38890426 0 0.29770172 0.95284427 1455.9361
Loop time of 1.76555 on 4 procs for
         25000 steps with 769 atoms
```

## Timing info

Loop time of 1.76555 on 4 procs for  
25000 steps with 769 atoms

Pair time (%) = 0.14617 (8.27903)

Neigh time (%) = 0.0467809 (2.64966)

Comm time (%) = 0.307951 (17.4422)

Outpt time (%) = 0.674575 (38.2078)

Other time (%) = 0.590069 (33.4213)

# Run statistics

Per-processor values at end of run

```
Nlocal: 192.25 ave 242 max 159 min
```

```
Histogram: 2 0 0 0 0 1 0 0 0 1
```

```
Nghost: 43 ave 45 max 39 min
```

```
Histogram: 1 0 0 0 0 0 0 0 2 1
```

```
Neighs: 414 ave 588 max 284 min
```

```
Histogram: 2 0 0 0 0 0 1 0 0 1
```

```
Total # of neighbors = 1656
```

```
Ave neighs/atom = 2.15345
```

```
Neighbor list builds = 1641
```

```
Dangerous builds = 1
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```
Neighbor list builds = 1641
```

```
Dangerous builds = 1
```

Questions on output?



# Defining variables in input scripts

- **Styles:** index, loop, equal, atom, ...
  - variable x index run1 run2 run3 run4
  - variable x loop 100
  - variable x trap(f\_JJ[3])\*\${scale}
  - variable x atom  $-(c\_p[1]+c\_p[2]+c\_p[3])/(3*vol)$

# Defining variables in input scripts

- **Styles:** index, loop, equal, atom, ...
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  - variable x trap(f\_JJ[3])\*\${scale}
  - variable x atom  $-(c\_p[1]+c\_p[2]+c\_p[3])/(3*vol)$
- **Formulas** can be complex
  - see doc/variable.html
  - thermo keywords (temp, press, ...)
  - math operators & functions (sqrt, log, cos, ...)
  - group and region functions (count, xcm, fcm, ...)
  - various special functions (min, ave, trap, stride, stagger, ...)
  - per-atom vectors (x, vx, fx, ...)
  - output from computes, fixes, other variables
- Formulas can be **time-** and/or **spatially-**dependent

# Using variables in input scripts

- **Substitute** in any command via `$x` or `${myVar}`
- **Loop** using `next` and `jump` commands
  - `next` command increments a variable
  - `jump` command goes to same or different input script
- Many commands allow them as **arguments**
  - `fix addforce 0.0 v_fy 1.0`
  - `dump_modify every v_foo`
  - `region sphere 0.0 0.0 0.0 v_radius`

# Power tools for input scripts

- **Filename** options:
  - `dump.*.%` for per-snapshot or per-processor output
  - `read_data data.protein.gz`
  - `read_restart old.restart.*`
- If/then/else via **if command**
- Insert another script via **include command**
  - useful for long list of params

# Power tools for input scripts

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  - `read_restart old.restart.*`
- If/then/else via **if command**
- Insert another script via **include command**
  - useful for long list of params
- **Looping** via `next` and `jump` commands
- Invoke a **shell command** or external program
  - `shell cd subdir1`
  - `shell my_analyze out.file $n ${param}`
- Various ways to run **multiple simulations** from one script
  - see `doc/Section_howto 6.4`

## Example script for multiple runs

```
variable r equal random(1,1000000000,58798)
variable a loop 8
variable t index 0.8 0.85 0.9 0.95 1.0 1.05 1.1 1.15
log log.$a
read data.polymer
velocity all create $t $r
fix 1 all nvt $t $t 1.0
dump 1 all atom 1000 dump.$a.*
run 100000
next t
next a
jump in.polymer
```

## Example script for multiple runs

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variable r equal random(1,1000000000,58798)
variable a loop 8
variable t index 0.8 0.85 0.9 0.95 1.0 1.05 1.1 1.15
log log.$a
read data.polymer
velocity all create $t $r
fix 1 all nvt $t $t 1.0
dump 1 all atom 1000 dump.$a.*
run 100000
next t
next a
jump in.polymer
```

Run **8 simulations on 3 partitions** until finished:

- change a & t to universe-style variables
- `mpirun -np 12 lmp_linux -p 3x4 -in in.polymer`

## Pre-processing tools to build complex systems

LAMMPS does not build molecular systems or auto-magically assign force field parameters for you



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LAMMPS does not build molecular systems or auto-magically assign force field parameters for you

- **Data file** must include list of bonds, angles, etc
- Data file can include force field assignments
- Tools directory has **converters** for both steps
  - ch2lmp = CHARMM converter
  - amber2lmp = AMBER converter
  - msi2lmp = Accelrys converter

# Pre-processing tools to build complex systems

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  - ch2lmp = CHARMM converter
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- **Provided builders**
  - Moltemplate (Andrew Jewett)
  - Pizza.py = chain and patch tools (Python)
- **Builders** that can create LAMMPS input
  - see <http://lammps.sandia.gov/prepost.html>
  - VMD TopoTools (Axel Kohlmeyer)
  - Avogadro
  - Packmol
- attend **breakout session B1** on Wed

# Pair styles

LAMMPS lingo for interaction potentials

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## LAMMPS lingo for interaction potentials

- A pair style can be true **pair-wise** or **many-body**
  - LJ, Coulombic, Buckingham, Morse, Yukawa, ...
  - EAM, Tersoff, REBO, ReaxFF, ...
- Bond/angle/dihedral/improper styles = permanent bonds

# Pair styles

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- A pair style can be true **pair-wise** or **many-body**
  - LJ, Coulombic, Buckingham, Morse, Yukawa, ...
  - EAM, Tersoff, REBO, ReaxFF, ...
- Bond/angle/dihedral/improper styles = permanent bonds
- **Variants** optimized for GPU and many-core
  - GPU, USER-CUDA, USER-OMP packages
  - lj/cut, lj/cut/gpu, lj/cut/cuda, lj/cut/omp
  - see doc/Section\_accelerate.html
  - see Kokkos talk by Christian Trott on Thurs AM
- **Coulomb interactions** included in pair style
  - lj/cut, lj/cut/coul/cut, lj/cut/coul/wolf, lj/cut/coul/long
  - done to optimize inner loop

# Categories of pair styles

- **Solids**
  - eam, eim, meam, adp
- **Bio and polymers**
  - charmm, class2, gromacs, dreiding
- **Reactive**
  - tersoff, bop, airebo, comb, reax, reax/c
- **Coarse-grained**
  - dpd, granular, sph, peri, colloid, lubricate, brownian, FLD
- **Aspherical**
  - gayberne, resquared, line, tri

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- **Aspherical**
  - gayberne, resquared, line, tri
  
- **Pair table** for tabulation of any pair-wise interaction
- **Pair hybrid** style allows for hybrid models
  - polymers on metal
  - CNTs in water
  - solid-solid interface between 2 materials

# Pair styles

See [doc/Section\\_commands.html](http://doc/Section_commands.html) for full list

|                                       |  |                                     |   |
|---------------------------------------|--|-------------------------------------|---|
| <a href="#">none</a>                  | <a href="#">hybrid</a>                         | <a href="#">hybrid/overlay</a>      | <a href="#">adp</a>                     |
| <a href="#">airebo</a>                | <a href="#">beck</a>                           | <a href="#">body</a>                | <a href="#">bop</a>                     |
| <a href="#">born</a>                  | <a href="#">born/coul/long</a>                 | <a href="#">born/coul/msm</a>       | <a href="#">born/coul/wolf</a>          |
| <a href="#">brownian</a>              | <a href="#">brownian/poly</a>                  | <a href="#">buck</a>                | <a href="#">buck/coul/cut</a>           |
| <a href="#">buck/coul/long</a>        | <a href="#">buck/coul/msm</a>                  | <a href="#">buck/long/coul/long</a> | <a href="#">colloid</a>                 |
| <a href="#">comb</a>                  | <a href="#">coul/cut</a>                       | <a href="#">coul/debye</a>          | <a href="#">coul/dsf</a>                |
| <a href="#">coul/long</a>             | <a href="#">coul/msm</a>                       | <a href="#">coul/wolf</a>           | <a href="#">dpd</a>                     |
| <a href="#">dpd/tstat</a>             | <a href="#">dsmc</a>                           | <a href="#">eam</a>                 | <a href="#">eam/alloy</a>               |
| <a href="#">eam/fs</a>                | <a href="#">eim</a>                            | <a href="#">gauss</a>               | <a href="#">gayberne</a>                |
| <a href="#">gran/hertz/history</a>    | <a href="#">gran/hooke</a>                     | <a href="#">gran/hooke/history</a>  | <a href="#">hbond/dreiding/lj</a>       |
| <a href="#">hbond/dreiding/morse</a>  | <a href="#">kim</a>                            | <a href="#">lcbop</a>               | <a href="#">line/lj</a>                 |
| <a href="#">lj/charmm/coul/charmm</a> | <a href="#">lj/charmm/coul/charmm/implicit</a> | <a href="#">lj/charmm/coul/long</a> | <a href="#">lj/charmm/coul/msm</a>      |
| <a href="#">lj/class2</a>             | <a href="#">lj/class2/coul/cut</a>             | <a href="#">lj/class2/coul/long</a> | <a href="#">lj/cut</a>                  |
| <a href="#">lj/cut/coul/cut</a>       | <a href="#">lj/cut/coul/debye</a>              | <a href="#">lj/cut/coul/dsf</a>     | <a href="#">lj/cut/coul/long</a>        |
| <a href="#">lj/cut/coul/msm</a>       | <a href="#">lj/cut/dipole/cut</a>              | <a href="#">lj/cut/dipole/long</a>  | <a href="#">lj/cut/tip4p/cut</a>        |
| <a href="#">lj/cut/tip4p/long</a>     | <a href="#">lj/expand</a>                      | <a href="#">lj/gromacs</a>          | <a href="#">lj/gromacs/coul/gromacs</a> |
| <a href="#">lj/long/coul/long</a>     | <a href="#">lj/long/dipole/long</a>            | <a href="#">lj/long/tip4p/long</a>  | <a href="#">lj/smooth</a>               |
| <a href="#">lj/smooth/linear</a>      | <a href="#">lj96/cut</a>                       | <a href="#">lubricate</a>           | <a href="#">lubricate/poly</a>          |
| <a href="#">lubricateU</a>            | <a href="#">lubricateU/poly</a>                | <a href="#">meam</a>                | <a href="#">mie/cut</a>                 |
| <a href="#">morse</a>                 | <a href="#">peri/ps</a>                        | <a href="#">peri/pmb</a>            | <a href="#">peri/ves</a>                |
| <a href="#">reax</a>                  | <a href="#">rebo</a>                           | <a href="#">resquared</a>           | <a href="#">soft</a>                    |
| <a href="#">sw</a>                    | <a href="#">table</a>                          | <a href="#">tersoff</a>             | <a href="#">tersoff/mod</a>             |
| <a href="#">tersoff/zbl</a>           | <a href="#">tip4p/cut</a>                      | <a href="#">tip4p/long</a>          | <a href="#">tri/lj</a>                  |
| <a href="#">yukawa</a>                | <a href="#">yukawa/colloid</a>                 |                                     |   |

ad by users, which can be used if LAMMPS is built with the appropriate package.

|                                    |                                      |                                 |                                  |
|------------------------------------|--------------------------------------|---------------------------------|----------------------------------|
| <a href="#">awpmd/cut</a>          | <a href="#">coul/diel</a>            | <a href="#">eam/cd</a>          | <a href="#">edip</a>             |
| <a href="#">eff/cut</a>            | <a href="#">gauss/cut</a>            | <a href="#">list</a>            | <a href="#">lj/cut/dipole/sf</a> |
| <a href="#">lj/sdk</a>             | <a href="#">lj/sdk/coul/long</a>     | <a href="#">lj/sdk/coul/msm</a> | <a href="#">lj/sf</a>            |
| <a href="#">meam/spline</a>        | <a href="#">meam/sw/spline</a>       | <a href="#">nb3b/harmonic</a>   | <a href="#">reax/c</a>           |
| <a href="#">sph/heatconduction</a> | <a href="#">sph/idealgas</a>         | <a href="#">sph/lj</a>          | <a href="#">sph/rhosum</a>       |
| <a href="#">sph/taitwater</a>      | <a href="#">sph/taitwater/morris</a> | <a href="#">tersoff/table</a>   |                                  |



# Pair styles

And they come in **accelerated flavors**: omp, gpu, cuda

|                                     |                                    |                            |                              |
|-------------------------------------|------------------------------------|----------------------------|------------------------------|
| adp/omp                             | airebo/omp                         | beck/omp                   | horn/coul/long/cuda          |
| horn/coul/long/gpu                  | horn/coul/long/omp                 | horn/coul/msm/omp          | horn/coul/woolf/gpu          |
| horn/coul/woolf/omp                 | horn/gpu                           | brownian/omp               |                              |
| brownian/poly/omp                   | buck/coul/cut/cuda                 | buck/coul/cut/gpu          | buck/coul/cut/omp            |
| buck/coul/long/cuda                 | buck/coul/long/gpu                 | buck/coul/long/omp         | buck/coul/msm/omp            |
| buck/cuda                           | buck/long/coul/long/omp            | buck/gpu                   | buck/omp                     |
| colloid/gpu                         | colloid/omp                        | comb/omp                   | coul/cut/omp                 |
| coul/debye/omp                      | coul/dsf/gpu                       | coul/long/gpu              | coul/long/omp                |
| coul/msm/omp                        | coul/woolf                         | dpd/omp                    | dpd/stat/omp                 |
| eam/alloy/cuda                      | eam/alloy/gpu                      | eam/alloy/omp              | eam/alloy/opt                |
| eam/cd/omp                          | eam/cuda                           | eam/fs/cuda                | eam/fs/gpu                   |
| eam/fs/omp                          | eam/fs/opt                         | eam/gpu                    | eam/omp                      |
| eam/opt                             | edip/omp                           | eim/omp                    | gauss/gpu                    |
| gauss/omp                           | gayberne/gpu                       | gayberne/omp               | gran/hertz/history/omp       |
| gran/hooke/cuda                     | gran/hooke/history/omp             | gran/hooke/omp             | hbond/dreiding/ij/omp        |
| hbond/dreiding/morse/omp            | line/ij/omp                        | lj/charmm/coul/charmm/cuda | lj/charmm/coul/charmm/omp    |
| lj/charmm/coul/charmm/implicit/cuda | lj/charmm/coul/charmm/implicit/omp | lj/charmm/coul/long/cuda   | lj/charmm/coul/long/gpu      |
| lj/charmm/coul/long/omp             | lj/charmm/coul/long/opt            | lj/class2/coul/cut/cuda    | lj/class2/coul/cut/omp       |
| lj/class2/coul/long/cuda            | lj/class2/coul/long/gpu            | lj/class2/coul/long/omp    | lj/class2/coul/msm/omp       |
| lj/class2/cuda                      | lj/class2/gpu                      | lj/class2/omp              | lj/long/coul/long/omp        |
| lj/cut/coul/cut/cuda                | lj/cut/coul/cut/gpu                | lj/cut/coul/cut/omp        | lj/cut/coul/debye/cuda       |
| lj/cut/coul/debye/gpu               | lj/cut/coul/debye/omp              | lj/cut/coul/dsf/gpu        | lj/cut/coul/long/cuda        |
| lj/cut/coul/long/gpu                | lj/cut/coul/long/omp               | lj/cut/coul/long/opt       | lj/cut/coul/msm/opt          |
| lj/cut/cuda                         | lj/cut/dipole/cut/gpu              | lj/cut/dipole/cut/omp      | lj/cut/dipole/sf/gpu         |
| lj/cut/dipole/sf/omp                | lj/cut/experimental/cuda           | lj/cut/gpu                 | lj/cut/omp                   |
| lj/cut/opt                          | lj/cut/tip4p/cut/omp               | lj/cut/tip4p/long/omp      | lj/cut/tip4p/long/opt        |
| lj/expand/cuda                      | lj/expand/gpu                      | lj/expand/omp              | lj/gromacs/coul/gromacs/cuda |
| lj/gromacs/coul/gromacs/omp         | lj/gromacs/cuda                    | lj/gromacs/omp             | lj/long/coul/long/opt        |
| lj/sdk/gpu                          | lj/sdk/omp                         | lj/sdk/coul/long/gpu       | lj/sdk/coul/long/omp         |
| lj/sdk/coul/msm/omp                 | lj/sf/omp                          | lj/smooth/cuda             | lj/smooth/omp                |
| lj/smooth/linear/omp                | lj96/cut/cuda                      | lj96/cut/gpu               | lj96/cut/omp                 |
| lubricate/omp                       | lubricate/poly/omp                 | meam/spline/omp            | morse/cuda                   |
| morse/gpu                           | morse/omp                          | morse/opt                  | nb3b/harmonic/omp            |
| peri/ps/omp                         | peri/pmh/omp                       | rebo/omp                   | respaired/gpu                |
| respaired/omp                       | soft/omp                           | sw/cuda                    | sw/omp                       |
| table/gpu                           | table/omp                          | tersoff/cuda               | tersoff/omp                  |
| tersoff/table/omp                   | tersoff/zb/omp                     | tip4p/cut/omp              | tip4p/long/omp               |
| tri/ij/omp                          | yukawa/gpu                         | yukawa/omp                 | yukawa/colloid/gpu           |
| yukawa/colloid/omp                  |                                    |                            |                              |

# Pair styles

See <doc/pair.html> for one-line descriptions

- [pair\\_style none](#) - turn off pairwise interactions
- [pair\\_style hybrid](#) - multiple styles of pairwise interactions
- [pair\\_style hybrid/overlay](#) - multiple styles of superposed pairwise interactions
- [pair\\_style adp](#) - angular dependent potential (ADP) of Mishin
- [pair\\_style airebo](#) - AIREBO potential of Stuart
- [pair\\_style beck](#) - Beck potential
- [pair\\_style body](#) - interactions between body particles
- [pair\\_style bop](#) - BOP potential of Pettifor
- [pair\\_style born](#) - Born-Mayer-Huggins potential
- [pair\\_style born/coul/long](#) - Born-Mayer-Huggins with long-range Coulombics
- [pair\\_style born/coul/msm](#) - Born-Mayer-Huggins with long-range MSM Coulombics
- [pair\\_style born/coul/wolf](#) - Born-Mayer-Huggins with Coulombics via Wolf potential
- [pair\\_style brownian](#) - Brownian potential for Fast Lubrication Dynamics
- [pair\\_style brownian/poly](#) - Brownian potential for Fast Lubrication Dynamics with polydispersity
- [pair\\_style buck](#) - Buckingham potential
- [pair\\_style buck/coul/cut](#) - Buckingham with cutoff Coulomb
- [pair\\_style buck/coul/long](#) - Buckingham with long-range Coulombics
- [pair\\_style buck/coul/msm](#) - Buckingham long-range MSM Coulombics
- [pair\\_style buck/long/coul/long](#) - long-range Buckingham with long-range Coulombics
- [pair\\_style colloid](#) - integrated colloidal potential
- [pair\\_style comb](#) - charge-optimized many-body (COMB) potential
- [pair\\_style coul/cut](#) - cutoff Coulombic potential
- [pair\\_style coul/debye](#) - cutoff Coulombic potential with Debye screening
- [pair\\_style coul/dsf](#) - Coulombics via damped shifted forces
- [pair\\_style coul/long](#) - long-range Coulombic potential
- [pair\\_style coul/msm](#) - long-range MSM Coulombics
- [pair\\_style coul/wolf](#) - Coulombics via Wolf potential
- [pair\\_style dipole/cut](#) - point dipoles with cutoff
- [pair\\_style dpd](#) - dissipative particle dynamics (DPD)
- [pair\\_style dpd/tstat](#) - DPD thermostatting
- [pair\\_style dsmc](#) - Direct Simulation Monte Carlo (DSMC)
- [pair\\_style eam](#) - embedded atom method (EAM)
- [pair\\_style eam/alloy](#) - alloy EAM
- [pair\\_style eam/fs](#) - Finnis-Sinclair EAM
- [pair\\_style eim](#) - embedded ion method (EIM)
- [pair\\_style gauss](#) - Gaussian potential
- [pair\\_style gayberne](#) - Gay-Berne ellipsoidal potential
- [pair\\_style gran/hertz/history](#) - granular potential with Hertzian interactions
- [pair\\_style gran/hooke](#) - granular potential with history effects
- [pair\\_style gran/hooke/history](#) - granular potential without history effects

# Relative CPU cost of potentials

See <http://lammps.sandia.gov/bench.html#potentials> for details  
Can estimate how long your simulation will run

| Potential        | System            | Atoms    | Timestep    | CPU     | LJ Ratio |
|------------------|-------------------|----------|-------------|---------|----------|
| Granular         | chute flow        | 32000    | 0.0001 tau  | 5.08e-7 | 0.34x    |
| FENE bead/spring | polymer melt      | 32000    | 0.012 tau   | 5.32e-7 | 0.36x    |
| Lennard-Jones    | LJ liquid         | 32000    | 0.005 tau   | 1.48e-6 | 1.0x     |
| DPD              | pure solvent      | 32000    | 0.04 tau    | 2.16e-6 | 1.46x    |
| EAM              | bulk Cu           | 32000    | 5 fmsec     | 3.59e-6 | 2.4x     |
| Tersoff          | bulk Si           | 32000    | 1 fmsec     | 6.01e-6 | 4.1x     |
| Stillinger-Weber | bulk Si           | 32000    | 1 fmsec     | 6.10e-6 | 4.1x     |
| EIM              | crystalline NaCl  | 32000    | 0.5 fmsec   | 9.69e-6 | 6.5x     |
| SPC/E            | liquid water      | 36000    | 2 fmsec     | 1.43e-5 | 9.7x     |
| CHARMM + PPPM    | solvated protein  | 32000    | 2 fmsec     | 2.01e-5 | 13.6x    |
| MEAM             | bulk Ni           | 32000    | 5 fmsec     | 2.31e-5 | 15.6x    |
| Peridynamics     | glass fracture    | 32000    | 22.2 nsec   | 2.42e-5 | 16.4x    |
| Gay-Berne        | ellipsoid mixture | 32768    | 0.002 tau   | 4.09e-5 | 28.3x    |
| AIREBO           | polyethylene      | 32640    | 0.5 fmsec   | 8.09e-5 | 54.7x    |
| COMB             | crystalline SiO2  | 32400    | 0.2 fmsec   | 4.19e-4 | 284x     |
| eFF              | H plasma          | 32000    | 0.001 fmsec | 4.52e-4 | 306x     |
| ReaxFF           | PETN crystal      | 16240    | 0.1 fmsec   | 4.99e-4 | 337x     |
| ReaxFF/C         | PETN crystal      | 32480    | 0.1 fmsec   | 2.73e-4 | 185x     |
| VASP/small       | water             | 192/512  | 0.3 fmsec   | 26.2    | 17.7e6   |
| VASP/medium      | CO2               | 192/1024 | 0.8 fmsec   | 252     | 170e6    |
| VASP/large       | Xe                | 432/3456 | 2.0 fmsec   | 1344    | 908e6    |

## Bond styles (also angle, dihedral, improper)

- Used for molecules with **fixed bonds**
  - Fix bond/break and bond\_style quartic can break them
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- **doc/Section\_commands.html** or **doc/bond\_style.html**

|                             |                          |                        |                           |
|-----------------------------|--------------------------|------------------------|---------------------------|
| <a href="#">none</a>        | <a href="#">hybrid</a>   | <a href="#">class2</a> | <a href="#">fene</a>      |
| <a href="#">fene/expand</a> | <a href="#">harmonic</a> | <a href="#">morse</a>  | <a href="#">nonlinear</a> |
| <a href="#">quartic</a>     | <a href="#">table</a>    |                        |                           |

ich can be used if LAMMPS is built with the appropriate package.

[harmonic/shift](#) [harmonic/shift/cut](#)

e used if LAMMPS is built with the appropriate accelerated package.

|                                    |  |                                 |                               |
|------------------------------------|--|---------------------------------|-------------------------------|
| <a href="#">class2/omp</a>         | <a href="#">fene/omp</a>               | <a href="#">fene/expand/omp</a> | <a href="#">harmonic/omp</a>  |
| <a href="#">harmonic/shift/omp</a> | <a href="#">harmonic/shift/cut/omp</a> | <a href="#">morse/omp</a>       | <a href="#">nonlinear/omp</a> |
| <a href="#">quartic/omp</a>        | <a href="#">table/omp</a>              |                                 |                               |

- [bond\\_style none](#) - turn off bonded interactions
- [bond\\_style hybrid](#) - define multiple styles of bond interactions
- [bond\\_style class2](#) - COMPASS (class 2) bond
- [bond\\_style fene](#) - FENE (finite-extensible non-linear elastic) bond
- [bond\\_style fene/expand](#) - FENE bonds with variable size particles
- [bond\\_style harmonic](#) - harmonic bond
- [bond\\_style morse](#) - Morse bond
- [bond\\_style nonlinear](#) - nonlinear bond
- [bond\\_style quartic](#) - breakable quartic bond
- [bond\\_style table](#) - tabulated by bond length

# Long-range Coulombics

KSpace style in LAMMPS lingo, see [doc/kspace\\_style.html](doc/kspace_style.html)

- Options:
  - traditional **Ewald**, scales as  $O(N^{3/2})$
  - **PPPM** (like PME), scales as  $O(N \log(N))$
  - **MSM**, scales as  $O(N)$ , lj/cut/coul/msm
- Additional options:
  - non-periodic, PPPM (z) vs MSM (xyz)
  - long-range dispersion (LJ)

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- **PPPM is fastest** choice for most systems
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- **MSM can be faster** for low-accuracy or large proc counts
- Ways to speed-up long-range calculations:
  - see [doc/Section\\_accelerate.html](doc/Section_accelerate.html)
  - cutoff & accuracy settings adjust Real vs KSpace work
  - kspace\_style ppm/stagger for PPPM
  - kspace\_modify diff ad for smoothed PPPM
  - run\_style verlet/split
- See MSM talk by Stan Moore on Wed AM



# Fixes

Most **flexible feature** in LAMMPS

Allow control of “what” happens “when” within each timestep

Loop over timesteps:

- communicate ghost atoms

- build neighbor list (once in a while)

- compute forces

- communicate ghost forces

- output to screen and files

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Most **flexible feature** in LAMMPS

Allow control of “what” happens “when” within each timestep

Loop over timesteps:

**fix initial** NVE, NVT, NPT, rigid-body integration

communicate ghost atoms

**fix neighbor** insert particles

build neighbor list (once in a while)

compute forces

communicate ghost forces

**fix force** SHAKE, langevin drag, wall, spring, gravity

**fix final** NVE, NVT, NPT, rigid-body integration

**fix end** volume & T rescaling, diagnostics

output to screen and files

# Fixes

- 100+ fixes in LAMMPS
- You choose what group of atoms to apply fix to
- Already saw some in obstacle example:
  - fix 1 all nve
  - fix 2 flow temp/rescale 200 1.0 1.0 0.02 1.0
  - fix 3 lower setforce 0.0 0.0 0.0
  - fix 5 upper aveforce 0.0 -0.5 0.0
  - fix 6 flow addforce 1.0 0.0 0.0

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- To learn what fix styles LAMMPS has ...  
where would you look?
- [doc/Section\\_commands.html](#) or [doc/fix.html](#)
- If you familiarize yourself with fixes,  
you'll know many things LAMMPS can do
- Many fixes store output accessible by other commands
  - rigid body COM
  - thermostat energy
  - forces before modified

# Computes

- $\sim 75$  computes in LAMMPS
- Calculate some property of system, in parallel
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[doc/Section\\_commands.html](#) or [doc/compute.html](#)

|                                   |                               |                                   |                                |                                     |                                  |
|-----------------------------------|-------------------------------|-----------------------------------|--------------------------------|-------------------------------------|----------------------------------|
| <a href="#">angle/local</a>       | <a href="#">atom/molecule</a> | <a href="#">body/local</a>        | <a href="#">bond/local</a>     | <a href="#">centro/atom</a>         | <a href="#">cluster/atom</a>     |
| <a href="#">cna/atom</a>          | <a href="#">com</a>           | <a href="#">com/molecule</a>      | <a href="#">contact/atom</a>   | <a href="#">coord/atom</a>          | <a href="#">damage/atom</a>      |
| <a href="#">dihedral/local</a>    | <a href="#">displace/atom</a> | <a href="#">erotate/asphere</a>   | <a href="#">erotate/sphere</a> | <a href="#">erotate/sphere/atom</a> | <a href="#">event/displace</a>   |
| <a href="#">group/group</a>       | <a href="#">gyration</a>      | <a href="#">gyration/molecule</a> | <a href="#">heat/flux</a>      | <a href="#">improper/local</a>      | <a href="#">inertia/molecule</a> |
| <a href="#">ke</a>                | <a href="#">ke/atom</a>       | <a href="#">msd</a>               | <a href="#">msd/molecule</a>   | <a href="#">msd/nongauss</a>        | <a href="#">pair</a>             |
| <a href="#">pair/local</a>        | <a href="#">pe</a>            | <a href="#">pe/atom</a>           | <a href="#">pressure</a>       | <a href="#">property/atom</a>       | <a href="#">property/local</a>   |
| <a href="#">property/molecule</a> | <a href="#">rdf</a>           | <a href="#">reduce</a>            | <a href="#">reduce/region</a>  | <a href="#">slice</a>               | <a href="#">stress/atom</a>      |
| <a href="#">temp</a>              | <a href="#">temp/asphere</a>  | <a href="#">temp/com</a>          | <a href="#">temp/deform</a>    | <a href="#">temp/partial</a>        | <a href="#">temp/profile</a>     |
| <a href="#">temp/ramp</a>         | <a href="#">temp/region</a>   | <a href="#">temp/sphere</a>       | <a href="#">ti</a>             | <a href="#">voronoi/atom</a>        |                                  |

ributed by users, which can be used if [LAMMPS is built with the appropriate package](#).

|                              |                            |                                 |                                 |                             |                               |
|------------------------------|----------------------------|---------------------------------|---------------------------------|-----------------------------|-------------------------------|
| <a href="#">ackland/atom</a> | <a href="#">basal/atom</a> | <a href="#">ke/eff</a>          | <a href="#">ke/atom/eff</a>     | <a href="#">meso e/atom</a> | <a href="#">meso rho/atom</a> |
| <a href="#">meso t/atom</a>  | <a href="#">temp/eff</a>   | <a href="#">temp/deform/eff</a> | <a href="#">temp/region/eff</a> | <a href="#">temp/rotate</a> |                               |

e styles, which can be used if LAMMPS is built with the [appropriate accelerated package](#).

|                         |                               |                           |                                   |
|-------------------------|-------------------------------|---------------------------|-----------------------------------|
| <a href="#">pe/cuda</a> | <a href="#">pressure/cuda</a> | <a href="#">temp/cuda</a> | <a href="#">temp/partial/cuda</a> |
|-------------------------|-------------------------------|---------------------------|-----------------------------------|



# Computes

- **Key point:**
  - computes store their answers
  - other commands invoke them and use the results
  - e.g. thermo output, dumps, fixes
- **Output of computes:**
  - global vs per-atom vs local
  - scalar vs vector vs array
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- **Output of computes:**
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  - scalar vs vector vs array
  - extensive vs intensive values
- **Examples:**
  - temp & pressure = global scalar or vector
  - pe/atom = potential energy per atom (vector)
  - displace/atom = displacement per atom (array)
  - pair/local & bond/local = per-neighbor or per-bond info
- Many computes are useful with **averaging fixes:**
  - fix ave/time, ave/spatial, ave/atom
  - fix ave/histo, ave/correlate

# Thermo output

One line of output every N timesteps to screen and log file

- See [doc/thermo\\_style.html](doc/thermo_style.html)

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One line of output every N timesteps to screen and log file

- See [doc/thermo\\_style.html](doc/thermo_style.html)
- Any scalar can be output:
  - dozens of keywords: temp, ppy, eangle, lz, cpu
  - any output of a compute or fix: c\_ID, f\_ID[N], c\_ID[N][M]
    - fix ave/time stores time-averaged quantities
  - equal-style variable: v\_MyVar
  - one value from atom-style variable: v\_xx[N]
  - any property for one atom: q, fx, quat, etc

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    - fix ave/time stores time-averaged quantities
  - equal-style variable: v\_MyVar
  - one value from atom-style variable: v\_xx[N]
  - any property for one atom: q, fx, quat, etc
- **Post-process** via:
  - <tools/python/logplot.py> log.lammps X Y (via GnuPlot)
  - <tools/python/log2txt.py> log.lammps data.txt X Y ...
  - Pizza.py log tool
  - can read thermo output across multiple runs

# Dump output

Snapshot of per-atom values every N timesteps

- See [doc/dump.html](#)

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Snapshot of per-atom values every N timesteps

- See [doc/dump.html](#)
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  - atom, **custom** (both native LAMMPS)
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  - xyz for coords only
  - cfg for AtomEye
  - DCD, XTC for CHARMM, NAMD, GROMACS
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  - xyz for coords only
  - cfg for AtomEye
  - DCD, XTC for CHARMM, NAMD, GROMACS
    - good for back-and-forth runs and analysis
- Two additional styles
  - **local**: per-neighbor, per-bond, etc info
  - **image**: instant picture, rendered in parallel
  - see talk by Axel Kohlmeyer on Wed AM



# Dump output

- Any per-atom quantity can be output
  - dozens of keywords: id, type, x, xs, xu, mux, omegax, ...
  - any output of a compute or fix: f\_ID, c\_ID[M]
  - atom-style variable: v\_foo

# Dump output

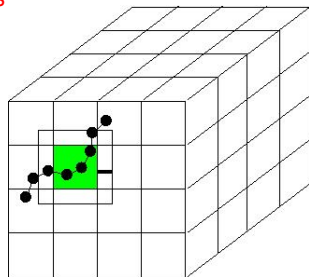
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- Additional options:
  - control which atoms by group or region
  - control which atoms by threshold
    - dump\_modify thresh c\_pe > 3.0
  - text or binary or gzipped
  - one big file or per snapshot or per proc
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  - see dump\_modify fileper or nfile
- Post-run conversion
  - tools/python/dump2cfg.py, dump2pdb.py, dump2xyz.py
  - Pizza.py dump, cfg, ensight, pdb, svg, vtk, xyz

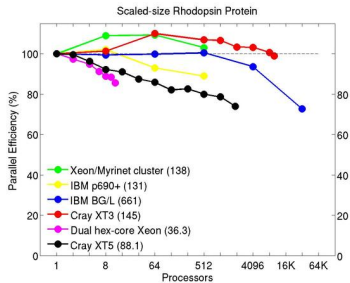
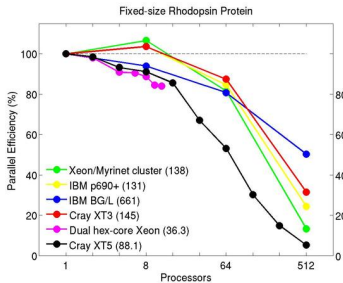
# Parallelization in LAMMPS

- Physical domain divided into 3d bricks
- One brick per processor
- Atoms carry properties & topology as they migrate
- Comm of ghost atoms within cutoff
  - 6-way local stencil
- Short-range forces  $\Rightarrow$  CPU cost scales as  $O(N/P)$



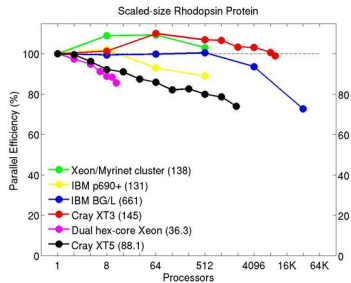
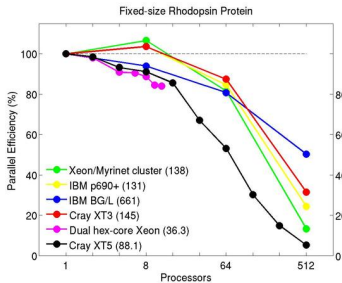
# Parallel performance

See <http://lammps.sandia.gov/bench.html>



# Parallel performance

See <http://lammps.sandia.gov/bench.html>



**Exercise:** run `bench/in.lj`, change  $N$  and  $P$ , is it  $O(N/P)$  ?

- `Imp_linux -v x 2 -v y 2 -v z 2 < in.lj`
- `mpirun -np 2 Imp_linux < in.lj`

# How to speed-up your simulations

See [doc/Section\\_accelerate.html](#) of manual

- 1 Many ideas for **long-range Coulombics**
  - PPPM with 2 vs 4 FFTs
  - PPPM with staggered grid
  - run\_style verlet/split
  - processor layout

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  - `run_style verlet/split`
  - processor layout
- 2 Howto for GPU and USER-CUDA and USER-OMP packages
  - **GPU:**
    - pair style and neighbor list build on GPU
    - can use multiple cores per GPU
  - **USER-CUDA:**
    - fixes and computes onto GPU (many timesteps)
    - one core per GPU
  - **USER-OMP:**
    - works via OpenMP, run 1 or 2 MPI tasks/node
    - supports large number of pair styles (+ other styles)
  - GPU benchmark data at <http://lammps.sandia.gov/bench.html>
    - desktop and Titan (ORNL)



# How to speed-up your simulations

- **Increase time scale** via timestep size
  - fix shake for rigid bonds (2 fs)
  - run\_style respa for hierarchical steps (4 fs)
  
- **Increase length scale** via coarse graining
  - all-atom vs united-atom vs bead-spring
  - mesoscale models:
    - ASPHERE, BODY, COLLOID, FLD packages
    - GRANULAR, PERI, RIGID, SRD packages
    - see [doc/Section\\_packages.html](doc/Section_packages.html) for details

# Quick tour of more advanced topics

See <http://lammps.sandia.gov/features.html>

- **Units**

- see doc/units.html
- LJ, real, metal, cgs, si
- all input/output in one unit system

- **Ensembles**

- see doc/Section\_howto.html 6.16
- one or more thermostats (by group)
- single barostat
- rigid body dynamics

- **Hybrid models**

- pair\_style hybrid and hybrid/overlay
- atom\_style hybrid sphere bond ...

# Quick tour of more advanced topics

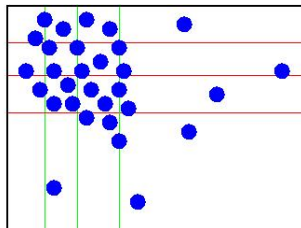
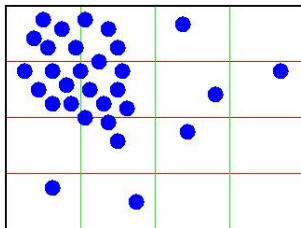
- **Aspherical particles**
  - see doc/Section\_howto.html 6.14
  - ellipsoidal, lines, triangles, rigid bodies
  - ASPHERE package
- **Mesoscale and continuum models**
  - COLLOID, FLD, SRD packages for NPs and colloids
  - PERI package for Peridynamics
  - USER-ATC package for atom-to-continuum (FE)
  - GRANULAR package for granular media
  - add-on LIGGGHTS package for DEM
    - [www.liggghts.com](http://www.liggghts.com)/[www.cfdem.com](http://www.cfdem.com)
    - see talk by Christoph Kloss on Wed AM
  - breakout session B3 on Wed

# Quick tour of more advanced topics

- **Multi-replica modeling**
  - see doc/Section\_howto.html 6.14
  - parallel tempering
  - PRD, TAD, NEB

# Quick tour of more advanced topics

- **Multi-replica modeling**
  - see doc/Section\_howto.html 6.14
  - parallel tempering
  - PRD, TAD, NEB
- **Load balancing**
  - balance command for static LB
  - fix balance command for dynamic LB
  - work by adjusting proc dividers in 3d brick grid



# Quick tour of more advanced topics

- **Energy minimization**
  - Via usual dynamics
    - pair\_style soft
    - fix nve/limit and fix viscous
  - Via **gradient-based minimization**
    - min\_style cg, htfn, sd
  - Via **damped-dynamics minimization**
    - min\_style quickmin and fire
    - used for nudged-elastic band (NEB)

# Quick tour of more advanced topics


































Use LAMMPS as a **library**

- [doc/Section\\_howto.html](http://docs.lammps.org/Section_howto.html)  
6.10 and 6.19
- C-style interface  
(C, C++, Fortran, Python)
- examples/COUPLE dir
- python and  
python/examples  
directories

The image shows three windows from a LAMMPS simulation. The top-left window is a terminal displaying the output of the 'dump' command, showing a table of dump IDs, names, and various parameters. The top-right window is a plot titled 'dump.dump' showing a red line graph of a variable over time (0 to 500), with a value that steps up from approximately -1.0 to 1.0 around time 100. The bottom window is a visualization window showing a 3D representation of a material structure, with a red arrow pointing to a specific atom.

# What have people done with LAMMPS?


































- **Pictures:** <http://lammps.sandia.gov/pictures.html>
- **Movies:** <http://lammps.sandia.gov/movies.html>

|   |   |
|---|---|
|  evaporation self-assembly                                       |  Compression of nanoparticles                                |
|  GCMC model of zeolite occupancy                                 |  self-assembling nanofibers from Thiophene-peptide oligomers |
|  layer-by-layer self assembly                                    |  smoothed particle hydrodynamics (SPH) models                |
|  dislocations moving thru grain boundaries                       |  electron force field for non-adiabatic dynamics             |
|  granular particles flowing from hopper                          |  granular Discrete Element Method (DEM) models               |
|  fiber dynamics  |  brazing of two-metal system                                 |
|  Peridynamics mesoscale modeling of impact fracture              |  shear faults in a model brittle solid                       |
|  stick/slip and polymer flow on rough surfaces                   |  crystallization of polyethylene melt                        |
|  melting of polycrystalline metal                                |  deformation and void nucleation under shock loading         |
|  dynamics of an isolated edge dislocation                        |  cavitation in liquid metal                                  |
|  nanoprecipitates and shock induced plasticity                   |  Brazil nut effect   |
|  ultra-thin Cu nanowire formation                                |  Cu nanowire loading and unloading                           |
|  Au nanowire formation and extension                             |  flow of water and ions thru a silica pore                   |
|  metal response to He bubble formation                           |  dynamics of rhodopsin protein in lipid membrane             |
|  CO <sub>2</sub> escaping from binding pocket of RuBisCO protein |  C-terminus of RuBisCO closing over binding pocket           |
|  entropy-driven nano-motor                                       |  metal solidification  |
|  liquid crystal conformations                                    |   |



# What have people done with LAMMPS?

- **Pictures:** <http://lammps.sandia.gov/pictures.html>
- **Movies:** <http://lammps.sandia.gov/movies.html>

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|  entropy-driven nano-motor                           |  metal solidification  |
|  liquid crystal conformations                        |   |

- **Papers:** <http://lammps.sandia.gov/papers.html>
  - authors, titles, abstracts for ~2500 papers

# Customizing and modifying LAMMPS

- 90% of LAMMPS is customized add-on classes, via styles
- Write a new derived class, drop into src, re-compile

# Customizing and modifying LAMMPS

- 90% of LAMMPS is customized add-on classes, via styles
- Write a new derived class, drop into src, re-compile
- Resources:
  - doc/Section\_modify.html
  - doc/PDF/Developer.pdf
    - class hierarchy & timestep structure
- Come to breakout session A2 for developers on Wed
  - 30 min overview of this topic
  - look for PDF of Steve Plimpton presentation
- Please contribute your code to add to the LAMMPS distro!

# Exercises with the examples

[examples/README](#) has one-line descriptions of 30 examples

Quick runs (2d) and visually appealing:

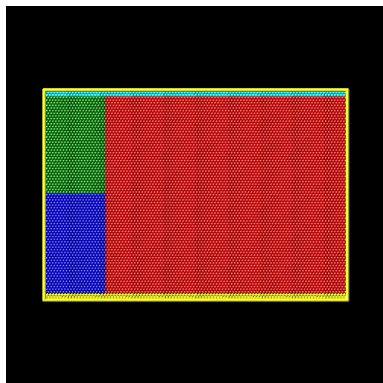
- **crack**: crack propagation
- **flow**: Couette and Poiseuille flow in a channel
- **friction**: frictional contact of spherical asperities
- **indent**: spherical indenter into solid
- **micelle**: self-assembly of small lipid-like molecules
- **obstacle**: flow around two voids in a channel
- **shear**: sideways shear of solid, with and without a void

# Running and visualizing the examples

- Run in **serial**
  - `Imp_linux < in.friction`
- Run in **parallel**
  - `mpirun -np 4 Imp_linux < in.friction`
- Uncomment **dump image** and `dump_modify` lines
  - produce series of JPG (or PPM) files
- Uncomment **dump atom** line
  - produce snapshot file, can viz with VMD

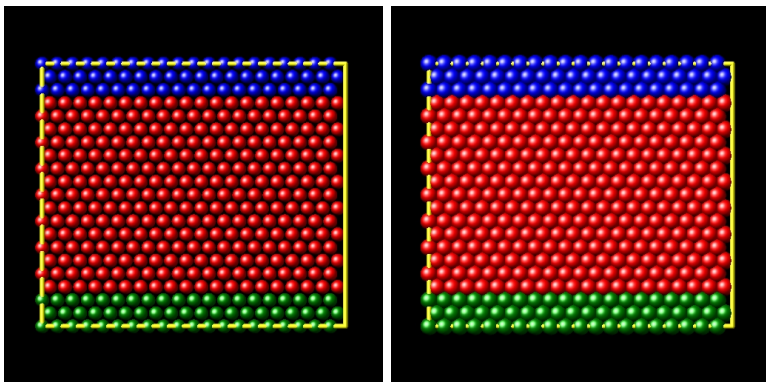
# Crack problem

- Tensile pull on 2d LJ solid
- Slit crack between red/green  
neigh\_modify exclude 2 3
- Uniform gradient pull  
velocity ramp command  
else shock waves or worse
- Need large system & slow pull  
else defects besides crack
- **Options** to play with:
  - pull rate
  - pair-wise cutoff
  - turn off velocity ramp
  - change NULL  $\Rightarrow$  0.0 in fix 2



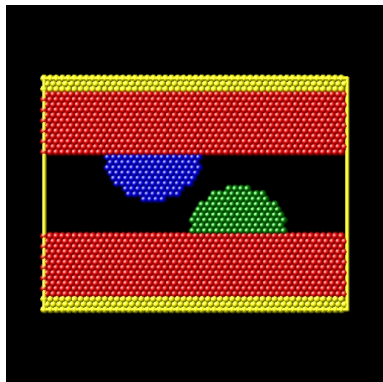
# Flow problems

- Couette flow and Poiseuille flow
- **Options** to play with: wall velocity, force kick, temperature
- Monitor velocity profile via **fix ave/spatial**



# Friction problem

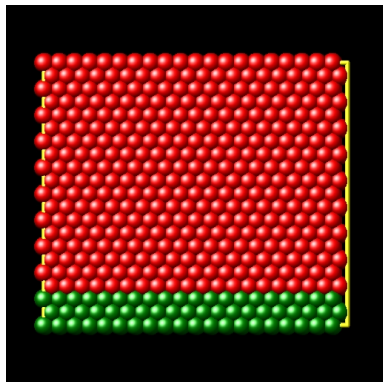
- 2 non-planar surfaces
- Region commands to build geometry
- **Options** to play with:
  - asperity size, shape
  - asperity separation
  - x-velocity
  - multiple passes





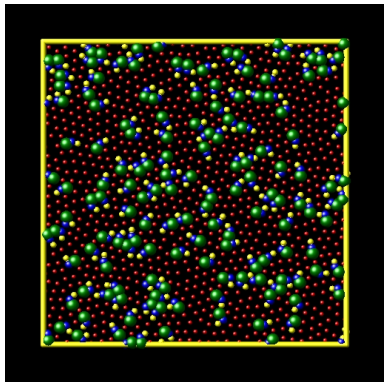
# Indent problem

- 2d LJ solid
  - periodic in x
  - free upper y surface
- Spherical indenter
  - downward push, remove
- Defect creation & healing
- **Options** to play with:
  - speed & depth of indent
  - size of indenter
  - size of system



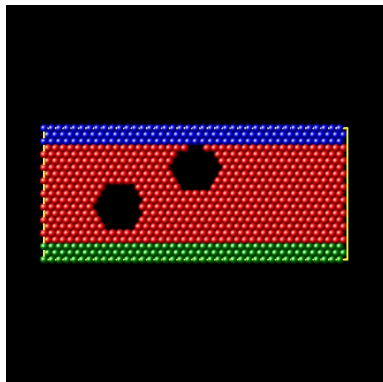
# Micelle problem

- Simple lipid model
  - hydrophilic head
  - hydrophobic tail
  - monomer solvent
- 2d self-assembly
  - vesicles, bilayers
- **Options** to play with:
  - timestep size
  - # of timesteps
  - pair-wise coeffs



# Obstacle problem

- LJ flow around obstacle(s)
- Poiseuille kick added to atoms  
pressure-gradient flow
- Top surface applies pressure
- Obstacle creation  
delete\_atoms command  
fix indent command
- **Options** to play with:
  - size of force kick
  - size of system
  - size & position of obstacles
  - shape of obstacles
  - add a new obstacle



# Shear problems

- Fixed-end shear in fcc Ni
- EAM potential
- Quasi-3d  
non-periodic XY slab  
thin in Z, periodic
- Defect formation without and  
with void
- **Options** to play with:
  - size of system
  - shear rate
  - turn off velocity ramp
  - change void shape, size
  - add another void

